

Lecture 11

Connectivity: Dijkstra's algorithm.
Flow networks: Maximum flow algorithms

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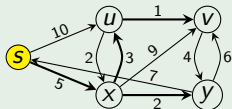
- ① The problem of lightest paths from a single source in a weighted digraph
 - **Dijkstra's algorithm**
- ② Flow networks and flows
 - Maximum flow
 - Residual networks, augmenting paths
 - **Ford-Fulkerson algorithm**
 - Applications

Lightest paths from a given source node

Given a simple weighted digraph $G = (V, E)$ with $w : E \mapsto \mathbb{R}^+$ and a source node $s \in V$

Find for every node $x \in V$ accessible from s , a lightest path $\rho : s \rightsquigarrow x$, and its weight $w(\rho)$

Example



$[s]$ with $w([s]) = 0$; $[s, x, u]$ with $w([s, x, u]) = 8$

$[s, x]$ with $w([s, x]) = 5$; $[s, x, u, v]$ with $w([s, x, u, v]) = 9$

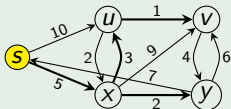
$[s, x, y]$ with $w([s, x, y]) = 7$.

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Remark

- The problem can be solved with **Warshall's algorithm**:
 - Computes the lightest paths that exist between every pair of nodes
 - Runtime complexity $O(|V|^3)$; it computes more than needed

Is there a better algorithm, if the source node is fixed?

Dijkstra's Algorithm

Informal description

Proposed by E. Dijkstra in 1956 to solve the previous problem

- 1 Assign
 - A tentative weight $d(x)$ for a lightest path from source to x .
 - a predecessor node $\pi(x)$ of every node x on a lightest path from s to x .

Initially, we have $d(x) = \begin{cases} 0 & \text{if } x = s, \\ \infty & \text{if } x \neq s \end{cases}$, $\pi(x) = \begin{cases} \text{undef} & \text{if } x = s \\ s & \text{if } x \neq s \end{cases}$

where *undef* is a special value: it indicates the inexistence of a predecessor.

- 2 Create a set Q of **unvisited nodes**. Initially, $Q := V$, and keep track of a **current node** crt .
- 3 choose $crt :=$ a node from Q with $d(crt) = \min\{d(x) \mid x \in Q\}$, and remove crt from Q .
- 4 For every neighbor $x \in Q$ of crt update the tentative values of $d(x)$ and $\pi(x)$ as follows:

If $d(crt) + w((crt, x)) < d(x)$ then $d(x) := d(crt) + w((crt, x))$
and $\pi(x) := crt$.

This updating step is called **relaxation step** of the arc $(crt, x) \in E$.

- 5 If $Q = \emptyset$ then **stop**, else **goto 3**.

Dijkstra's algorithm

Pseudocode for the auxiliary operations

► Initialization

SINGLESOURCEINIT(G, s)

for each $v \in V$

$d(v) := \infty$

$\pi(v) := s$

$d(s) := 0$

$\pi(s) := \text{undef}$

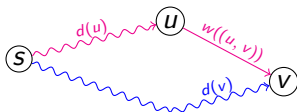
► Relaxation step for an arc (u, v)

RELAX(u, v)

if $d(v) > d(u) + w((u, v))$

$d(v) := d(u) + w((u, v))$

$\pi(v) := \pi(u)$



Dijkstra's algorithm

Pseudocode

DIJKSTRA(G, w, s)

1 **SINGLESOURCEINIT**(G, s)

2 $Q := V$

3 **while** $Q \neq \emptyset$

4 $u := \text{EXTRACTMIN}(Q)$

5 **for** every neighbor v of u for which $v \notin Q$

6 **RELAX**(u, v)

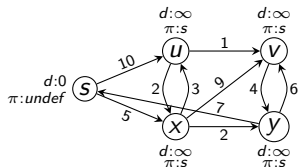
Runtime complexity:

- ▶ Original algorithm: $O(|V|^2)$
- ▶ Algorithm improved with a min-priority queue:
 $O(|E| + |V| \cdot \log |V|)$

Dijkstra's algorithm

Illustrated example: first **while** loop

CONVENTION: The nodes not marked yet (those from Q) are white; the others are gray

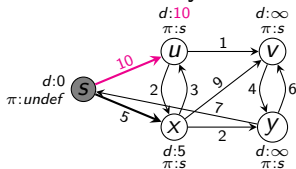
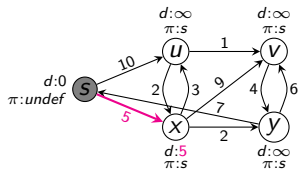


Configuration produced by INITIALIZESINGLESOURCE(G, s):

$$Q = \{s, x, y, u, v\}$$

Select $s = \text{EXTRACTMIN}(Q)$

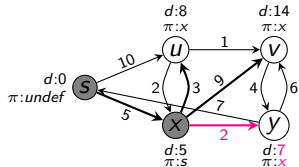
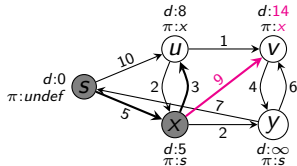
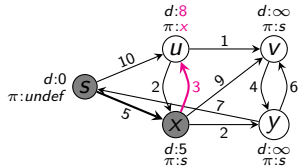
Relax all arcs from s to nodes not visited yet:



Dijkstra's algorithm

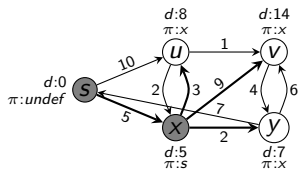
Illustrated example: the second **while** loop

Select and mark x , and relax all arcs from x to unmarked nodes:

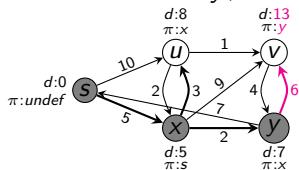


Dijkstra's algorithm

Illustrated example: the third **while** loop

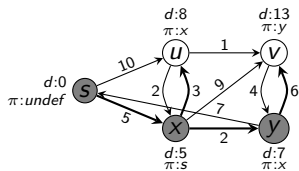


Select and mark y , and relax all arcs from y to unmarked nodes:

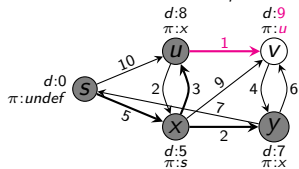


Dijkstra's algorithm

Illustrated example: the fourth **while** loop

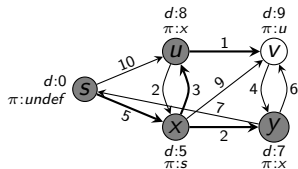


Select and mark u , and relax all arcs from u to unmarked nodes:



Dijkstra's algorithm

Illustrated example: the fifth **while** loop



$$d(s) = 0$$

$$\pi(s) = \text{undef}$$

$$d(x) = 5$$

$$\pi(x) = s$$

$$d(u) = 8$$

$$\pi(u) = x$$

$$d(y) = 7$$

$$\pi(y) = x$$

$$d(v) = 9$$

$$\pi(v) = u$$

- Select and mark v
- There are no arcs left to relax \Rightarrow the algorithm stops.

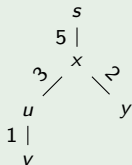
From the values of π and d we can retrieve lightest paths from s to all other nodes:

- ▶ to s : $[s]$ with weight $w([s]) = d(s) = 0$
- ▶ to x : $[s, x]$ with weight $w([s, x]) = d(x) = 5$
- ▶ to u : $[s, x, u]$ with weight $w([s, x, u]) = d(u) = 8$
- ▶ to y : $[s, x, y]$ with weight $w([s, x, y]) = d(y) = 7$
- ▶ to v : $[s, x, u, v]$ with weight $w([s, x, u, v]) = d(v) = 9$

The tree of lightest paths form source to all other nodes

The function π computed by Dijkstra's algorithm determines a tree G_π with root s , in which every node $x \neq s$ has parent $\pi(x)$.

Example (The tree G_π for the illustrated weighted digraph G)



Remark

Every branch of G_π from the source node s to a node x is a lightest path from s to x .

- 1 T. H. Cormen, C. E. Leiserson, R. L. Rivest. Section **25.2** from *Introduction to Algorithms*. MIT Press, 2000.
- 2 A C++ implementation of Dijkstra's algorithm can be downloaded from the website of this lecture (click [here](#))

Flow networks and flows

Intuitive (informal) definitions

Flow network: Oriented graph in which arch represent flows of material between nodes (volume of liquid, electricity, a.s.o.)

- Every edge has a **maximum capacity**.
- We wish to determine a **flow** from a **source** node (the **producer**) to a **sink** node (the **consumer**).

Flow \approx the rate of flow of resources along arcs .

The problem of maximum flow: What is the maximum possible flow of resources from source to destination, without violating any maximum capacity constraint of the arcs?

Flow networks

The mathematical model

Definition (Flow network)

An oriented graph $G = (V, E)$, where every arc $(u, v) \in E$ has a **capacity** $c(u, v) \geq 0$, and two special nodes:

- a **source** s and
- a **sink** t .

If $(u, v) \notin E$, we assume $c(u, v) = 0$.

We write $u \rightsquigarrow v$ to indicate the existence of a path from u to v , and assume that **every node** $v \in G$ is on a path from s to t , i.e., there is a path $s \rightsquigarrow v \rightsquigarrow t$.

Remark

A flow network is a connected graph, thus $|E| \geq |V| - 1$.

Definition

A **flow** in a flow network G is a function $f : V \times V \rightarrow \mathbb{R}$ that fulfils the following constraints:

Capacity constraint: For all $u, v \in V$, $f(u, v) \leq c(u, v)$.

Skew symmetry: For all $u, v \in V$, $f(u, v) = -f(v, u)$.

Flow conservation: For all $u \in V - \{s, t\}$, $\sum_{v \in V} f(u, v) = 0$.

$f(u, v)$ is called the **net flow** from node u to v . The **value** of a flow f is defined as $|f| = \sum_{v \in V} f(s, v)$, that is, the total net flow out of the source.

The maximum-flow problem

Given a flow network G

Find a flow of maximum value from s to t .

- The **positive net flow entering a node** v is

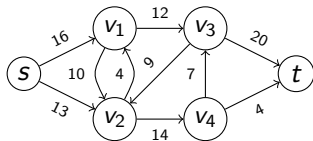
$$\sum_{\substack{u \in V \\ f(u,v) > 0}} f(u, v)$$

- The **positive net flow leaving a node** v is

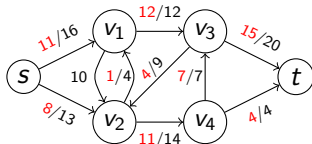
$$\sum_{\substack{u \in V \\ f(v,u) > 0}} f(v, u)$$

⇒ by flow conservation property: for all nodes v , the positive net flow entering node v = the positive net flow leaving node v .

Network flow example



(a)



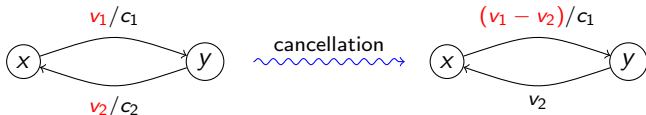
(b)

- (a) A flow network $G = (V, E)$ with edges labeled with their capacities. The source is s , and destination is t .
- (b) A flow f in the flow network G with value $|f| = 19$. Only positive flows are shown. If $f(u, v) > 0$, edge (u, v) is labeled with $f(u, v)/c(u, v)$. (The slash notation is used merely to separate the flow and capacity; it does *not* indicate division.) If $f(u, v) \leq 0$, edge (u, v) is labeled only by its capacity.

Network flows

Removing all negative net flows – the cancellation rule

If $v_1 \geq v_2$ then

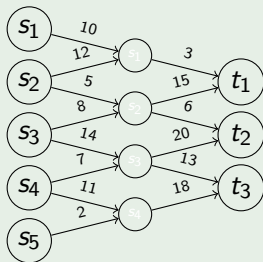


- Only positive net flows represent actual shipments.
- Applications of the cancellation rule
 - eliminate negative net flows.
 - do not violate the 3 requirements of a network flow:
 - 1 capacity constraint
 - 2 skew symmetry
 - 3 flow conservation

Multiple sources and sinks

- A maximum-flow problem can have several sources s_1, \dots, s_m and sinks t_1, \dots, t_m .
- Such a problem can be reduced to an equivalent single-source single-sink maximum-flow problem:
 - add a **supersource** s and a **supersink** t
 - add directed edges (s, s_i) with $c(s, s_i) = \infty$ for $i = 1..m$
 - add directed edges (t_j, t) with $c(t_j, t) = \infty$ for $j = 1..n$

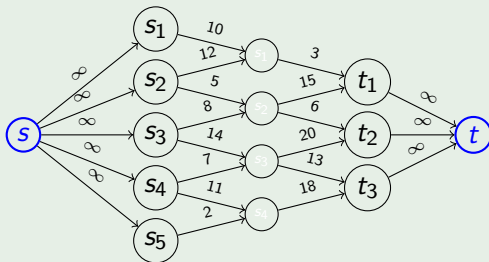
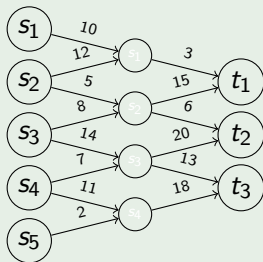
Example



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 - add directed edges (t_j, t) with $c(t_j, t) = \infty$ for $j = 1..n$

Example



Working with flows

Convention of notation

- Assume we know:
 - a flow network $G = (V, E)$
 - a function f from $V \times V$ to \mathbb{R}
 - sets of nodes X, Y (that is, $X \subseteq V, Y \subseteq V$)
 - node $u \in V$.
- Then
 - $f(X, Y)$ represents the sum $\sum_{x \in X} \sum_{y \in Y} f(x, y)$.
 - $f(u, X)$ represents the sum $\sum_{x \in X} f(u, x)$.
 - $f(Y, u)$ represents the sum $\sum_{y \in Y} f(y, u)$.
 - $X - u$ represents the set $X - \{u\}$.

Remark. If f is a flow for $G = (V, E)$ then $f(u, V) = 0$ for all $u \in V - \{s, t\}$. This follows from the flow conservation constraint $\Rightarrow f(V - \{s, t\}, V) = 0$.

Lemma

Let $G = (V, E)$ be a flow network and f a flow in G . Then

- $f(X, X) = 0$ for all $X \subseteq V$.
- $f(X, Y) = -f(Y, X)$ for all $X, Y \subseteq V$.
- $f(X \cup Y, Z) = f(X, Z) + f(Y, Z)$ and $f(Z, X \cup Y) = f(Z, X) + f(Z, Y)$ for all $X, Y, Z \subseteq V$ with $X \cap Y = \emptyset$.

Note that:

$$\begin{aligned} |f| &= f(s, V) && \text{by definition} \\ &= f(V, V) - f(V - s, V) && \text{by previous lemma} \\ &= f(V, V - s) && \text{by previous lemma} \\ &= f(V, t) + f(V, V - \{s, t\}) && \text{by previous lemma} \\ &= f(V, t) && \text{by flow conservation} \end{aligned}$$

Definition

If f_1, f_2 are flows in a flow network G and $\alpha \in \mathbb{R}$, then

- the **flow sum** $f_1 + f_2$ of f_1 and f_2 is the function from $V \times V$ to \mathbb{R} defined by

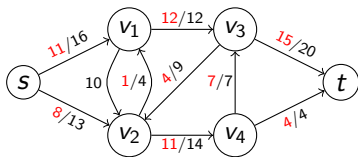
$$(f_1 + f_2)(u, v) := f_1(u, v) + f_2(u, v) \quad \text{for all } u, v \in V.$$

- the **scalar flow product** αf_1 is the function from $V \times V$ to \mathbb{R} defined by

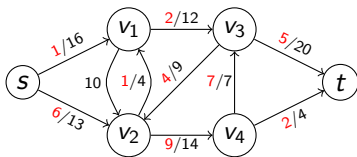
$$(\alpha f_1)(u, v) := \alpha f_1(u, v) \quad \text{for all } u, v \in V.$$

Operations with flows

Examples



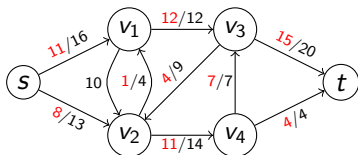
(a) G and f_1



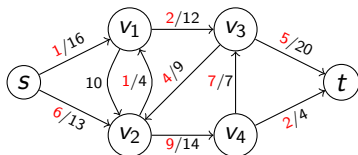
(b) G and f_2

Operations with flows

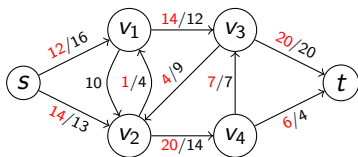
Examples



(a) G and f_1



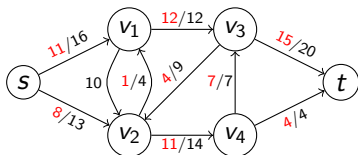
(b) G and f_2



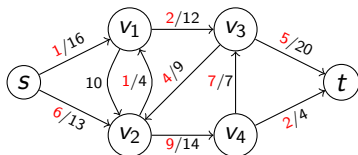
(c) G and $f_1 + f_2$

Operations with flows

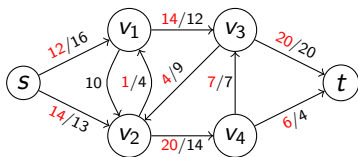
Examples



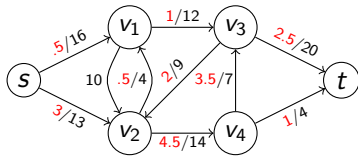
(a) G and f_1



(b) G and f_2



(c) G and $f_1 + f_2$



(d) G and αf_2 when $\alpha = \frac{1}{2}$

A flow must satisfy 3 requirements: capacity constraint, skew symmetry, and flow conservation.

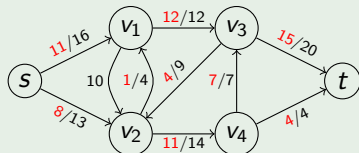
- 1 Which properties are not preserved by flow sums?
- 2 Which properties are not preserved by scalar flow products?
- 3 Show that, if f_1, f_2 are flows and $0 \leq \alpha \leq 1$, then $\alpha f_1 + (1 - \alpha) f_2$ is a flow.

Residual networks

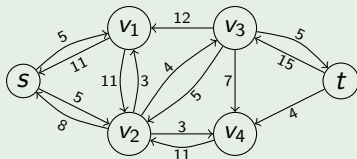
Assumptions: a flow network $G = (V, E)$; flow f in G .

- The **residual capacity** of an edge (u, v) is $c_f(u, v) := c(u, v) - f(u, v)$.
- The **residual network** of G induced by f is the flow network $G_f = (V, E_f)$ where $E_f = \{(u, v) \in V \times V \mid c_f(u, v) > 0\}$, and the capacity of every edge is (u, v) is $c_f(u, v)$.

Example



(a) G and f



(b) G_f

Remark. In general, $|E_f| \leq 2|E|$.

Flows in residual networks

Properties

Assume a flow network G , a flow f in G , and the residual network G_f . If f' is a flow in G_f then $f + f'$ is a flow in G with value $|f + f'| = |f| + |f'|$.

PROOF.

- **Skew symmetry** holds because $(f + f')(u, v) = f(u, v) + f'(u, v) = -f(v, u) - f'(v, u) = -(f(v, u) + f'(v, u)) = -(f + f')(v, u)$.
- For the **capacity constraints**, note that $f'(u, v) \leq c_f(u, v)$ for all $u, v \in V$, therefore $(f + f')(u, v) = f(u, v) + f'(u, v) \leq f(u, v) + (c(u, v) - f(u, v)) = c(u, v)$.
- For **flow conservation**, we note that

$$\begin{aligned}\sum_{v \in V} (f + f')(u, v) &= \sum_{v \in V} (f(u, v) + f'(u, v)) \\ &= \sum_{v \in V} f(u, v) + \sum_{v \in V} f'(u, v) = 0 + 0 = 0.\end{aligned}$$

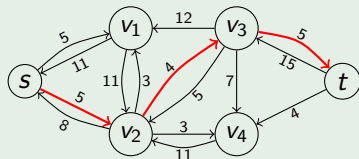
Finally, we have

$$|f + f'| = \sum_{v \in V} (f + f')(s, v) = \sum_{v \in V} (f(s, v) + f'(s, v)) = \sum_{v \in V} f(s, v) + \sum_{v \in V} f'(s, v) = |f| + |f'|.$$

Augmenting paths

An **augmenting path** for a flow network G and a flow f is a simple path from s to t in the residual network G_f .

Example (Augmented path)



REMARKS.

- Each edge (u, v) of an augmenting path admits additional positive net flow without violating the capacity of the edge.
- In this example, we could ship up to 4 units more from s to t along the highlighted augmenting path, without violating any capacity constraint (Note: the smallest residual capacity on the highlighted augmenting path is 4).

Augmenting paths (continued)

- The **residual capacity** of an augmenting path p is given by

$$c_f(p) := \min\{c_f(u, v) \mid (u, v) \text{ is on } p\}.$$

Lemma

Let $G = (V, E)$ be a flow network with flow f , p an augmenting path in G_f , and $f_p : V \times V \rightarrow \mathbb{R}$ defined by

$$f_p(u, v) := \begin{cases} c_f(p) & \text{if } (u, v) \text{ is on } p, \\ -c_f(p) & \text{if } (v, u) \text{ is on } p, \\ 0 & \text{otherwise.} \end{cases}$$

Then f_p is a flow in G_f with value $|f_p| = c_f(p) > 0$.

Corollary

Let $G = (V, E)$ be a flow network with flow f , and p be an augmenting path in G_f . Let f_p be the flow defined as in the previous lemma. Then $f + f_p$ is a flow in G with value $|f'| = |f| + |f_p| > |f|$.

The Ford-Fulkerson method

Yields a maximum flow for a given flow network G :

FORD-FULKERSON-METHOD(G, s, t)

1 initialize flow f to 0

2 **while** there exists an augmenting path p

3 augment flow f along p

4 **return** f

- The Ford-Fulkerson method works because the following result holds:

A flow is maximum if and only if its residual network contains no augmenting path.

The Ford-Fulkerson method

Yields a maximum flow for a given flow network G :

FORD-FULKERSON-METHOD(G, s, t)

1 initialize flow f to 0

2 **while** there exists an augmenting path p

3 augment flow f along p

4 **return** f

- The Ford-Fulkerson method works because the following result holds:

A flow is maximum if and only if its residual network contains no augmenting path.

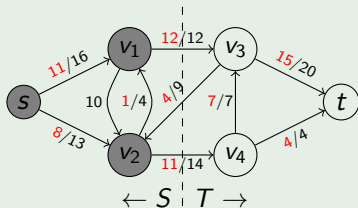
- ▷ We shall prove this fact.

Auxiliary notions: cut, capacity of a cut.

Definition

A **cut** (S, T) of a flow network $G = (V, E)$ is a partition of V into S and $T = V - S$ such that $s \in S$ and $t \in T$. The **net flow** across the cut (S, T) is $f(S, T)$. The **capacity** of the cut (S, T) is $c(S, T)$.

Example



$$S = \{s, v_1, v_2\}$$

$$T = \{v_3, v_4, t\}$$

$$f(S, T) = f(v_1, v_3) + f(v_2, v_3) + f(v_2, v_4) = 12 + (-4) + 11 = 19$$

$$c(S, T) = c(v_1, v_3) + c(v_2, v_4) = 12 + 14 = 26$$

Lemma

The net flow across a cut (S, T) is $f(S, T) = |f|$.

Corollary

For any flow f and any cut (S, T) , we have $|f| \leq c(S, T)$.

Max-flow min-cut theorem

If f is a flow in a flow network $G = (V, E)$ with source s and sink t , then the following conditions are equivalent:

- 1 f is a maximum flow in G .
- 2 G_f contains no augmenting paths.
- 3 $|f| = c(S, T)$ for some cut (S, T) of G .

The max-flow min-cut theorem

Proof

- (1) \Rightarrow (2) By contradiction: Assume f is a maximum flow in G and that G_f has an augmenting path p . Then $f + f_p$ would be a flow in G with value strictly larger than $|f|$, contradicting the assumptions.
- (2) \Rightarrow (3) Suppose G_f has no augmenting path from s to t . Let
- $$S = \{v \in V \mid \text{there exists a path from } s \text{ to } v \text{ in } G_f\}$$
- and $T = V - S$. Then (S, T) is a cut because $s \in S$ and $t \notin S$. For each pair of nodes $(u, v) \in S \times T$ we have $v(u, v) = c(u, v)$ because otherwise $(u, v) \in E_f$ and $v \in S$. It follows that $|f| = f(S, T) = c(S, T)$.
- (3) \Rightarrow (1) We know that $|f| \leq c(S, T)$ for all cuts (S, T) of G . Therefore, the condition $|f| = c(S, T)$ implies that f is a maximum flow.

The max-flow min-cut theorem

Why is this theorem called “max flow min-cut”?

Assume

- 1 $G = (V, E)$ is a flow network,
- 2 f is a maximum flow in G ,
- 3 (S, T) is a cut of G with minimum capacity.

Then

- $|f| = c(S', T')$ for some cut (S', T') of G . Since $c(S, T) \leq c(S', T')$ (by assumption 3), we have $c(S, T) \leq |f|$.
- By Previous corollary, $|f| \leq \text{capacity of any cut}$; in particular $|f| \leq |c(S, T)|$.

$\Rightarrow |f| = c(S, T)$. This means that

- ▷ Value of maximum flow in $G = \text{minimum capacity of cut of } G$.

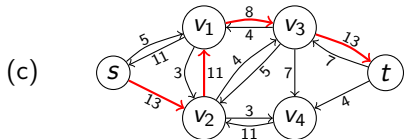
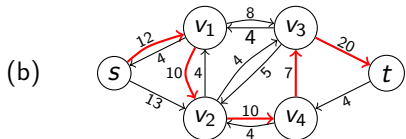
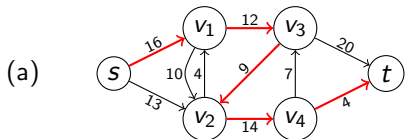
The basic Ford-Fulkerson algorithm

```
FORD-FULKERSON( $G, s, t$ )
1 for each edge  $(u, v) \in E(G)$ 
2    $f(u, v) := 0$ 
3    $f(v, u) := 0$ 
4 while  $\exists$  path  $p$  from  $s$  to  $t$  in  $G_f$ 
5    $c_f := \min\{c_f(u, v) \mid (u, v) \text{ is in } p\}$ 
6   for each edge  $(u, v)$  in  $p$ 
7      $f(u, v) := f(u, v) + c_f(p)$ 
8      $f(v, u) := -f(u, v)$ 
```

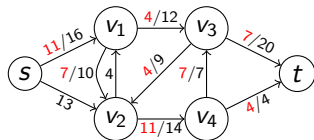
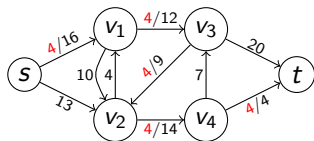

The basic Ford-Fulkerson algorithm

Running example

Residual network G_f with augmented path (line 4)



New flow that results from adding f_p to f



... ..

Exercise: draw the graphs for the remaining steps of Ford-Fulkerson algorithm.

The basic Ford-Fulkerson algorithm

Complexity analysis

- The running time depends on how the augmenting path p is computed in line 4 of the algorithm.

The basic Ford-Fulkerson algorithm

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- ASSUMPTION: all edge capacities are integral numbers (that is, $0, 1, 2, \dots$).

The basic Ford-Fulkerson algorithm

Complexity analysis

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The basic Ford-Fulkerson algorithm

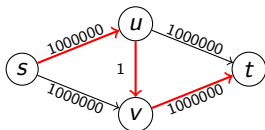
Complexity analysis

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- ASSUMPTION: all edge capacities are integral numbers (that is, $0, 1, 2, \dots$).
 - If the capacities are rational numbers, we can make them all integer, with an appropriate scaling transformation.
- A straightforward implementation of FORD-FULKERSON algorithm runs in time $O(|E| \cdot |f^*|)$ where f^* is the maximum flow found by the algorithm.

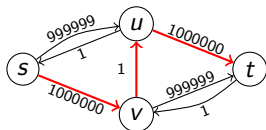
Reason: the **while** loop of lines 4-8 is executed at most $|f^*|$ times, because the flow values increase by at least 1 in each iteration.

Complexity analysis

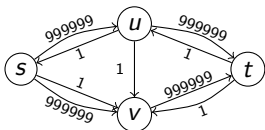
An example which takes $\Theta(E \cdot |f^*|)$ time



(a)



(b)

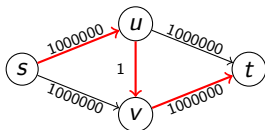


(c)

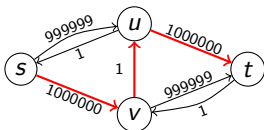
- A maximum flow f^* in flow network (a) has $|f^*| = 2000000$. A poorly chosen augmented path, with capacity 1, is highlighted.
- (b) and (c) illustrate resulting residual networks, after augmenting with the previously highlighted augmenting path.

Complexity analysis

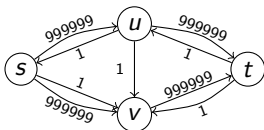
An example which takes $\Theta(E \cdot |f^*|)$ time



(a)



(b)



(c)

- A maximum flow f^* in flow network (a) has $|f^*| = 2000000$. A poorly chosen augmented path, with capacity 1, is highlighted.
- (b) and (c) illustrate resulting residual networks, after augmenting with the previously highlighted augmenting path.
- Time complexity is improved if p in line 4 is computed with a breadth-first search, that is, if p is a *shortest* path from s to t in the residual network, where each edge has unit distance (weight) \Rightarrow **Edmonds-Karp algorithm** with runtime complexity $O(|V| \cdot |E|^2)$.

Applications and extensions

Application 1: Maximum bipartite matching

Let $B = (V_1 \cup V_2, E)$ be a bipartite graph between subsets V_1 and V_2 of V (Note: $V_1 \cap V_2 = \emptyset$.)

Definition

A **matching** in B is a set of edges $M \subseteq E$ such that for all nodes v of G , at most one edge of M is incident on v . A **maximum matching** is a matching of maximum cardinality, that is, a matching M such that for any matching M' , we have $|M| \geq |M'|$.

Applications and extensions

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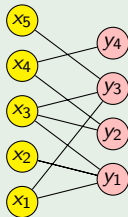
A maximum bipartite matching of $B = (V_1 \cup V_2, E)$ can be found as follows:

- 1 Extend B with 2 new nodes: s (**supersource**) and t (**supersink**). Orient all edges of G from V_1 to V_2 . Add edges from s to all sources of G , and from all sinks of G to t . All edges in the extended network have capacity 1.
- 2 Compute a maximum flow in the newly constructed flow network with source s and sink t .

Applications and extensions

Application 1: Maximum bipartite matching

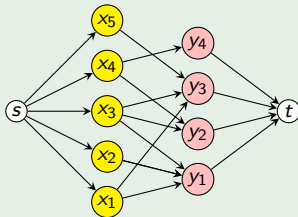
Example



Applications and extensions

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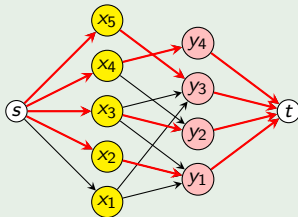
Example



Applications and extensions

Application 1: Maximum bipartite matching

Example

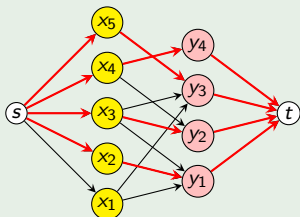


Maximum matching $C = \{(x_2, y_1), (x_3, y_2), (x_4, y_4), (x_5, y_3)\}$

Applications and extensions

Application 1: Maximum bipartite matching

Example



Maximum matching $C = \{(x_2, y_1), (x_3, y_2), (x_4, y_4), (x_5, y_3)\}$

Theorem

Let G be the flow network constructed for a bipartite graph $B = (V_1 \cup V_2, E)$, and f a maximum flow in G computed with Ford-Fulkerson algorithm. Then the set of edges (u, v) of f with $u \in V_1$, $v \in V_2$ and $f(u, v) = 1$ is a maximum matching of B .

Applications and extensions

Application 2: Maximum flow with minimum cost

Problem

$G = (V, E)$: flow network in which every edge (u, v) has a capacity $c(u, v)$ and a unit cost $k(u, v) \geq 0$.

A **maximum flow with minimum cost** in G is a maximum flow f in G such that the sum

$$\sum_{(u,v) \in E} f(u, v) \cdot k(u, v)$$

is minimum.

Applications and extensions

Application 2: Maximum flow with minimum cost

Solution: Adjustment of Edmonds-Karp algorithm

- Attach costs to all edges of the residual networks of a flow f :
 - edge (u, v) has cost $k(u, v)$ if $c(u, v) > f(u, v)$ in the original flow network
 - edge (u, v) has cost $-k(u, v)$ if $f(u, v) < 0$ in the original flow network
- Instead of shortest simple path from source s to sink t , this algorithm finds a path p from s to t with minimum cost in the residual network.
 - p can be found with Bellman-Ford algorithm.
- Next, the flow is incremented along path p with the maximum possible value (=minimum of the differences between capacity and flow, for every arc of p).

Chapter 27 from

- T. H. Cormen, C. E. Leiserson, R. L. Rivest. *Introduction to Algorithms*. MIT Press, 2000.