

# Revision

---

## Permutations

Rank

---

## Recurrence

### Method for solving recurrence relations

rewriting  $a_n$  as a function of  $n$

Steps :

1. Identify :  $k, c_1, c_2, \dots, c_k$
2. Write the characteristic equation  $r^k - c_1 r^{k-1} - \dots - c_k = 0$ .
3. Compute the roots of the characteristic equation  $r_1, r_2, r_3$
4. Assign the multiplicity for each of the roots  $m_1 + m_2 + \dots = k$ .

E.g., if we have one single root  $r_1$  and  $k = 2$ , then  $m_1 = 2$ ,

e.g., if we have 2 roots  $r_1, r_2$  and  $k = 3$ ,  $m_1 = 1, m_2 = 2$

e.g.,  $r_1, r_2, r_3, k = 5, m_1 + m_2 + m_3 = 5, m_1 = 2, m_2 = 2, m_3 = 1$

5. Write the general form of  $a_n$  using the coefficients  $\alpha_{1,0}, \dots$

6. Find the values of  $\alpha_{1,0}, \alpha_{1,1}, \alpha_{2,0}, \dots$  using the initial conditions  $a_0, a_1, a_2 \dots$

### Ex.7

$$a_n = 4 a_{n-1} - 4 a_{n-2}, \text{ for } n \geq 0$$

$$a_0 = 6$$

$$a_1 = 8$$

1.  $k = 2, c_1 = 4, c_2 = c_k = -4$

2.  $r^2 - 4 r^1 + 4 = 0$

3.  $r_1 = 2, (r - 2)^2$

$$\Delta = b^2 - 4 ac = 16 - 16 = 0$$

$$r_{1,2} = (-b \pm \sqrt{\Delta}) / 2a$$

$$r_1 = 4 / 2 = 2$$

$$4. m_1 = 2$$

$$5. a_n = (\alpha_{1,0} + \alpha_{1,1} n) 2^n$$

$$6. a_0 = (\alpha_{1,0} + \alpha_{1,1} 0) 2^0 = 6$$

$$a_0 = \alpha_{1,0} = 6$$

$$a_1 = (\alpha_{1,0} + \alpha_{1,1}) 2 = 8 / 2$$

$$6 + \alpha_{1,1} = 4, \quad \alpha_{1,1} = -2$$

$$a_n = (6 - 2n) 2^n$$

## Polya

$$a. 1 \text{ perm : } (1) (2) (3) (4) (5) (6) \rightarrow x_1^6$$

$$b. 2 \text{ perm : } (1, 2, 3, 4, 5, 6), (1, 6, 5, 4, 3, 2) \rightarrow 2 x_6$$

$$c. 2 \text{ perm : } (1, 3, 5) (2, 4, 6), (1, 5, 3) (2, 6, 4) \rightarrow 2 x_3^2$$

$$d. 4 \text{ perm : } (1, 4) (2, 5) (3, 6), (1, 6) (2, 5) (3, 4), \\ (1, 2) (3, 6) (4, 5), (1, 4) (2, 3) (5, 6) \rightarrow 4 x_2^3$$

$$e. 3 \text{ perm : } (1) (2, 6) (3, 5) (4), (1, 3) (2) (4, 6) (5), (1, 5) (2, 4) (3) (6) \rightarrow 3 x_1^2 x_2^2$$

12 permutations in total

I. Compute the cycle index

$$\text{In[1]= } P_G[x_1, x_2, x_3, x_4, x_5, x_6] := (x_1^6 + 2 x_6 + 2 x_3^2 + 4 x_2^3 + 3 x_1^2 x_2^2) / 12$$

II. Compute the pattern inventory for coloring with 2 colours (y1, y2)

Replace in  $P_G$ :  $x_1 \rightarrow y_1 + y_2$ ,  $x_2 \rightarrow y_1^2 + y_2^2$ , ...

$$\text{In[2]= } F_G = P_G[y_1 + y_2, y_1^2 + y_2^2, y_1^3 + y_2^3, y_1^4 + y_2^4, y_1^5 + y_2^5, y_1^6 + y_2^6]$$

$$\text{Out[2]= } \frac{1}{12} \left( (y_1 + y_2)^6 + 3 (y_1 + y_2)^2 (y_1^2 + y_2^2)^2 + 4 (y_1^2 + y_2^2)^3 + 2 (y_1^3 + y_2^3)^2 + 2 (y_1^6 + y_2^6) \right)$$

$$\text{In[3]= } \text{Expand}[F_G]$$

$$\text{Out[3]= } y_1^6 + y_1^5 y_2 + 3 y_1^4 y_2^2 + 3 y_1^3 y_2^3 + 3 y_1^2 y_2^4 + y_1 y_2^5 + y_2^6$$

For coloring  $D_6$  using exactly 2 times color y1 and 4 times the color y2 we are looking in  $F_G$  for the coefficient of :  $y_1^2 y_2^4$

$$\text{In[4]= } \text{Coefficient}[F_G, y_1^2 y_2^4]$$

$$\text{Out[4]= } 3$$