

Handling Constrained Multiobjective Optimization Problems With Constraints in Both the Decision and Objective Spaces

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Abstract—Constrained multiobjective optimization problems (CMOPs) are frequently encountered in real-world applications, which usually involve constraints in both the decision and objective spaces. However, current artificial CMOPs never consider constraints in the decision space (i.e., decision constraints) and constraints in the objective space (i.e., objective constraints) at the same time. As a result, they have a limited capability to simulate practical scenes. To remedy this issue, a set of CMOPs, named DOC, is constructed in this paper. It is the first attempt to consider both the decision and objective constraints simultaneously in the design of artificial CMOPs. Specifically, in DOC, various decision constraints (e.g., inequality constraints, equality constraints, linear constraints, and nonlinear constraints) are collected from real-world applications, thus making the feasible region in the decision space have different properties (e.g., nonlinear, extremely small, and multimodal). On the other hand, some simple and controllable objective constraints are devised to reduce the feasible region in the objective space and to make the Pareto front have diverse characteristics (e.g., continuous, discrete, mixed, and degenerate). As a whole, DOC poses a great challenge for a constrained multiobjective evolutionary algorithm (CMOEA) to obtain a set of well-distributed and well-converged feasible solutions. In order to enhance current CMOEAs' performance on DOC, a simple and efficient two-phase framework, named ToP, is proposed in this paper. In ToP, the first phase is implemented to find the promising feasible area by transforming a CMOP into a constrained single-objective optimization problem. Then in the second phase, a specific CMOEA is executed to obtain the final solutions. ToP is applied to four state-of-the-art CMOEAs, and the experimental results suggest that it is quite effective.

Index Terms—Constrained multiobjective optimization problems (CMOPs), constraint-handling technique, decision space, evolutionary algorithms, objective space.

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I. INTRODUCTION

CONSTRAINED multiobjective optimization problems (CMOPs) refer to the multiobjective optimization problems including constraints. CMOPs are not far away from our daily life. For example, if someone wants to buy a car, he/she may consider two essential issues: the minimum cost and at the same time the maximum comfort. Besides, he/she may have some other requirements. For example, the number of seats should be more than five, the car should be a German car, and the cost of the car should be less than \$50K. This car selection problem can be regarded as a CMOP since it contains two conflicting objectives (i.e., the minimum cost and the maximum comfort) and three constraints (i.e., $Seats \geq 5$, $Country = Germany$, and $Cost \leq \$50K$).

Without loss of generality, a CMOP can be expressed as

$$\begin{aligned} \min \quad & \mathbf{F}(\mathbf{x}) = (f_1(\mathbf{x}), f_2(\mathbf{x}), \dots, f_m(\mathbf{x}))^T \in \mathbb{F} \\ \text{s.t.} \quad & g_j(\mathbf{x}) \leq 0, \quad j = 1, \dots, l \\ & h_j(\mathbf{x}) = 0, \quad j = l + 1, \dots, n \\ & \mathbf{x} = (x_1, x_2, \dots, x_D)^T \in \mathbb{S} \end{aligned} \quad (1)$$

where \mathbf{x} is a D -dimensional decision vector, \mathbb{S} is the decision space, $\mathbf{F}(\mathbf{x})$ consists of m real-valued objective functions, \mathbb{F} is the objective space, $f_i(\mathbf{x})$ is the i th objective function, $g_j(\mathbf{x})$ is the j th inequality constraint, $h_j(\mathbf{x})$ is the $(j - l)$ th equality constraint, and l and $(n - l)$ are the number of inequality and equality constraints, respectively.

Indeed, CMOPs are frequently encountered in many science and engineering disciplines. Many real-world applications can be formulated as CMOPs, such as the Web service location allocation [1], the risk-constrained energy and reserve procurement [2], the optimal scheduling in microgrids [3], the optimal demand response strategies to mitigate oligopolistic behavior [4], and the deployment optimization of near space communication [5]. These real-world CMOPs usually contain multiple objective functions¹ and diverse constraints.

In terms of constraints, they usually have various forms and features [6]–[9]. According to our observation, constraints in real-world CMOPs can be roughly classified into two categories: 1) the decision constraints and 2) the objective constraints. In this paper, the decision constraints refer to the constraints which cannot be expressed by objective functions and thus cannot be described explicitly in the objective

¹At least two of them are conflicting with each other.

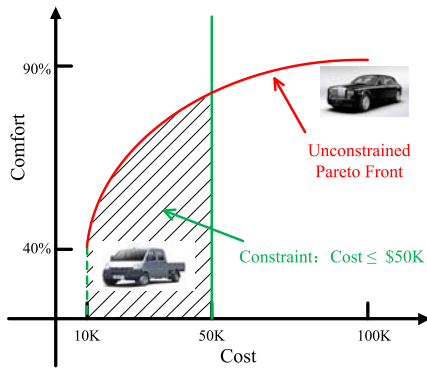


Fig. 1. Illustration of the objective constraint in the objective space. It is obvious that the constraint $Cost \leq \$50K$ is an objective constraint in the objective space. However, the constraints $Seats \geq 5$ and $Country = Germany$ cannot be described in a straightforward way in the objective space.

space. Most constraints in real-world applications belong to the decision constraints. For the objective constraints, they are formulated by objective functions due to the fact that objective functions may be mutually restricted. Overall, the decision and objective constraints are easier to be interpreted in the decision and objective spaces, respectively. To make a clear explanation of these two kinds of constraints, we take the above car selection problem as an example. As shown in Fig. 1, the constraint $Cost \leq \$50K$ can be directly described in the objective space while the constraints $Seats \geq 5$ and $Country = Germany$ cannot. Therefore, $Cost \leq \$50K$ is an objective constraint and $Seats \geq 5$ and $Country = Germany$ are two decision constraints. In general, combining these two kinds of constraints together causes great difficulties and challenges to the solution of CMOPs.

Although many researchers have a consensus that constrained multiobjective evolutionary algorithms (CMOEAs) are a promising way to deal with CMOPs [10], little effort has been devoted to developing CMOEAs in the community of evolutionary computation although both multiobjective EAs (MOEAs) [11] and constraint-handling techniques [12] have been extensively investigated individually. To boost the development of CMOEAs, constrained multiobjective optimization benchmark functions are always required. Note, however, that real-world CMOPs are usually not suitable to be benchmark functions, since the computational simulation of them may require special hardware or software [13]. Hence, it is a very important topic to devise some representative artificial CMOPs to simulate real-world scenes, which can definitely help researchers to analyze and understand the performance of CMOEAs and encourage users to select the desired ones.

Unfortunately, current artificial CMOPs do not consider the decision constraints and the objective constraints simultaneously. For some artificial CMOPs, such as CTP [8], C-DTLZ [14], NCTPs [15], and DAS-CMOPs [16], only the objective constraints are considered while the decision constraints are neglected in the design process. In addition, with respect to CFs [17], the decision and objective constraints are considered individually. Due to the fact that the decision and objective constraints widely coexist in real-world

CMOPs, the capability of current artificial CMOPs to simulate practical scenes is limited. Moreover, according to the report in [13], for many current artificial CMOPs, even an MOEA without any constraint-handling technique can find well-approximated feasible solutions. The above phenomenon means that the effectiveness of these artificial CMOPs is questionable. Therefore, it is necessary to carry out an in-depth investigation on the construction of artificial CMOPs.

Based on the above considerations, we design a set of CMOPs in this paper, named DOC, which takes both the decision and objective constraints into account simultaneously. In DOC, a variety of decision constraints is collected from real-world applications (e.g., inequality constraints, equality constraints, linear constraints, and nonlinear constraints), which can help to construct the feasible region in the decision space and make the feasible region have many properties (e.g., nonlinear, extremely small, and multimodal). Meanwhile, some simple and controllable objective constraints are designed to restrict the feasible region in the objective space and to make the Pareto front associated with various characteristics, such as continuous, discrete, mixed, and degenerate.

Due to the above complicated properties of DOC, the performance of current CMOEAs is poor based on our experiments. When solving DOC, it is very challenging for current CMOEAs to approach the Pareto optimal set. To improve the performance of current CMOEAs, we propose a brand-new two-phase framework, referred to as ToP. In the first phase, a CMOP in DOC is transformed into a constrained single-objective optimization problem. This transformation not only leads to faster convergence speed but also alleviates the premature convergence inside the feasible region. Moreover, the objective function information can be flexibly utilized because of the single objective function. Afterward, a specific CMOEA is implemented in the second phase to obtain the final solutions. Because of its simple structure, ToP can be integrated with many current CMOEAs. In this paper, we have successfully applied ToP to four state-of-the-art CMOEAs: 1) NSGA-II-CDP [10]; 2) IDEA [18]; 3) CMOEAD [19]; and 4) MOEA/D-CDP [20].

The main contributions of this paper are summarized as follows.

- 1) This paper constructs a set of novel artificial CMOPs, called DOC. To the best of our knowledge, it is the first attempt to consider both decision and objective constraints simultaneously in the design of artificial CMOPs. Moreover, both equality and inequality constraints are involved in DOC. Note that at present, few artificial CMOPs consider equality constraints [21].
- 2) A novel two-phase framework named ToP is proposed in this paper. The unique feature of ToP is its first phase, in which we transform a CMOP into a constrained single-objective optimization problem by making use of the weighted sum approach. In addition, current CMOEAs can be directly applied in the second phase. These two phases aim at discovering the promising feasible area and achieving the Pareto optimal solutions, respectively. It should be noted that we do not design any new weighted sum approach, constraint-handling technique,

search engine, and CMOEA. It is because we focus on the reason why the performance of current CMOEAs is poor on DOC and how to enhance the performance of current CMOEAs on DOC through a two-phase perspective. Moreover, we would like to keep our framework simple to understand and easy to implement.

- 3) Systematic experiments have been conducted on DOC to verify the effectiveness of ToP. The experimental results suggest that ToP can significantly improve the performance of four well-established CMOEAs.

The rest of this paper is organized as follows. Section II introduces the related work. The details of DOC are given in Section III. Subsequently, ToP is presented in Section IV. The experimental setup is introduced in Section V and the experiments and discussions are carried out in Section VI. Finally, Section VII concludes this paper.

II. RELATED WORK

In this section, we will introduce some basic definitions in CMOPs and give a brief introduction to current artificial CMOPs and CMOEAs.

A. Basic Definitions in CMOPs

- 1) *Pareto Dominance*: Considering the m objective functions of a CMOP in (1) and two decision vectors \mathbf{x}_u and \mathbf{x}_v , if $\forall i \in \{1, 2, \dots, m\}$, $f_i(\mathbf{x}_u) \leq f_i(\mathbf{x}_v)$ and $\exists i \in \{1, 2, \dots, m\}$, $f_i(\mathbf{x}_u) < f_i(\mathbf{x}_v)$, then \mathbf{x}_u is said to Pareto dominate \mathbf{x}_v , denoted as $\mathbf{x}_u < \mathbf{x}_v$.
- 2) *Feasible Region*: The feasible region of a CMOP in (1) is defined as $\mathbb{O} = \{\mathbf{x} \in \mathbb{S} | CV(\mathbf{x}) = 0\}$, where

$$CV(\mathbf{x}) = \sum_{i=1}^n CV_i(\mathbf{x}) \quad (2)$$

is the degree of constraint violation on all the constraints and $CV_i(\mathbf{x})$ is the degree of constraint violation on the i th constraint

$$CV_i(\mathbf{x}) = \begin{cases} \max(0, g_i(\mathbf{x})), & \text{if } i \leq l \\ \max(0, |h_i(\mathbf{x})| - \eta), & \text{otherwise} \end{cases}, i = 1, \dots, n. \quad (3)$$

In (3), η is a very small positive value (e.g., $\eta = 10^{-4}$).

- 3) *Pareto Optimal Solution*: A solution $\mathbf{x}_u \in \mathbb{O}$ is called a Pareto optimal solution of a CMOP if and only if $\neg \exists \mathbf{x}_v \in \mathbb{O}, \mathbf{x}_v < \mathbf{x}_u$.
- 4) *Pareto Optimal Set*: The Pareto optimal set of a CMOP is defined as $\mathcal{PS} = \{\mathbf{x}_u \in \mathbb{O} | \neg \exists \mathbf{x}_v \in \mathbb{O}, \mathbf{x}_v < \mathbf{x}_u\}$.
- 5) *Pareto Front*: The Pareto front of a CMOP is defined as $\mathcal{PF} = \{\mathbf{F}(\mathbf{x}_u) | \mathbf{x}_u \in \mathcal{PS}\}$, which is the image of the Pareto optimal set in the objective space.

B. Brief Introduction to Current Artificial CMOPs

To date there exist a few artificial CMOPs to test CMOEAs' performance. In this paper, we classify them into two categories, according to the way of constructing constraints.

The first category only constructs the objective constraints yet ignores the decision constraints. Most of current artificial CMOPs belong to this category, including CTPs [8],

C-DTLZ [14], DAS-CMOPs [16], and NCTPs [15]. CTPs were proposed by Deb *et al.* [8] in 2000, which are the most commonly used artificial CMOPs. This test set contains seven CMOPs and all of them are two-objective optimization problems. Overall, CTPs provide two different types of difficulties to a CMOEA: 1) the difficulty in the vicinity of the Pareto front and 2) the difficulty in the entire search space. In the first type, the constraints can make the unconstrained Pareto optimal solutions infeasible and divide the Pareto front into a number of discrete regions. In the second type, the constraints are designed to reduce the feasible region in the entire search space. Note that the difficulties in CTPs are tunable. In terms of the C-DTLZ problems [14], they are constructed by adding constraints to the DTLZ problems [22]. This test suite includes five CMOPs and each of them can be scalable to more than 15 objectives. The C-DTLZ problems can be divided into three types. Type I introduces difficulties in converging to the Pareto front, type II introduces infeasibility to a part of the Pareto front, and in type III, multiple constraints are involved and portions of the added constraint surfaces form the Pareto front. As for DAS-CMOPs, it was presented by Fan *et al.* [16] in 2016. This test suite contains nine CMOPs and all of them are constructed by using a novel toolkit. This toolkit considers three primary types of difficulties to characterize the constraint functions in CMOPs, including feasibility-hardness, convergence-hardness, and diversity-hardness. Afterward, this toolkit constructs three types of parameterized constraint functions according to the proposed three primary types of difficulties. By combining the constraint functions with different parameters, a variety of CMOPs, whose difficulty can be adjustable and scalable, is generated. Very recently, Li *et al.* [15] proposed NCTPs, which are based on CTPs [8]. As pointed out in [15], CTPs have some weaknesses, such as the low dimension and large feasible region. To overcome these issues, 18 test instances are devised. Compared with the original CTPs, NCTPs exhibit more complex characteristics. To be specific, in NCTPs, different test instances have different shapes of the Pareto front, different dimensions of the search space, and different sizes of the feasible region.

In the second category, the decision and objective constraints are developed individually. CFs, proposed by Zhang *et al.* [17] in 2008, are a representative in this category. They consist of ten CMOPs, in which seven are two-objective optimization problems and three are three-objective optimization problems. The construction of problems 1–3 and 8–10 is inspired by the method introduced in [8], in which only the objective constraints are considered. While for the others, they are constructed by the authors themselves, in which only the decision constraints are involved.

C. Brief Introduction to Current CMOEAs

In essence, a CMOEA involves two key components: 1) an MOEA and 2) a constraint-handling technique. In terms of the former, the current CMOEAs can be roughly grouped into three classes [23]: 1) the dominance-based approaches; 2) the decomposition-based approaches; and 3) the indicator-based

approaches. Since very few attempts are made toward the indicator-based CMOEAs, in this section, we only introduce the dominance-based and decomposition-based CMOEAs.

In the dominance-based CMOEAs, the dominance rule is employed to rank the individuals. The most famous one in this class is NSGA-II-CDP, which is an extension of NSGA-II [10] for solving CMOPs. In NSGA-II-CDP, the constraint-domination principle (CDP) is proposed to sort the individuals. Specifically, any feasible individuals dominate any infeasible individuals, and for two infeasible individuals, the individual with a smaller constraint violation is preferred. IDEA [18] is another popular CMOEAs which explicitly maintains a small percentage of infeasible solutions during the evolution. It is claimed that the presence of infeasible solutions is beneficial for IDEA to search the Pareto optimal solutions from both the feasible and infeasible regions. When solving CMOPs, the adaptive tradeoff model [15] divides the whole evolutionary process into three situations according to the feasibility proportion of the current population. These three situations are: 1) the infeasible situation; 2) the semi-feasible situation; and 3) the feasible situation. In different situations, different constraint-handling techniques are designed to cope with constraints. Woldesenbet *et al.* [24] proposed a CMOEAs based on an adaptive penalty function and a distance measure, which can not only search for the Pareto optimal solutions in the feasible region, but also exploit the important information provided by the infeasible individuals with better objective function values and lower constraint violations. Young [25] presented a CMOEAs, which can cross the infeasible regions of the objective space and find the true constrained Pareto front. The main idea of this algorithm is to blend an individual's rank in the objective space with its rank in the constraint space. In [26], a CMOEAs is proposed in which the Pareto dominance concept is combined with a constraint-handling technique and a diversity mechanism. In [27], a new constraint-handling technique based on Pareto-optimality and niching concept is presented for handling CMOPs. In [28] and [29], the simulated annealing and immune system model are used for solving CMOPs, respectively, while in [30] and [31], differential evolution (DE) is applied to cope with CMOPs. Jiao *et al.* [32] introduced a modified objective function method to lead a dominance checking, and adopted a feasible-guiding strategy to repair the infeasible individuals. Recognizing the limitation of a single constraint-handling technique, a novel CMOEAs is proposed in [33], which makes use of an ensemble of constraint-handling techniques to solve CMOPs.

In the decomposition-based CMOEAs, the original CMOP is decomposed into a set of constrained single-objective optimization problems, and then these problems are optimized in a collaborative way [34]. In [19], a decomposition-based CMOEAs named CMOEAD is proposed, which can be regarded as an extension of MOEA/D [35] by adding a novel constraint-handling technique. In this constraint-handling technique, the violation threshold is adaptively adjusted based on the type of constraints, the size of the feasible space, and the search outcome. The aim of this constraint-handling technique is to add selection pressure, and to make the infeasible solutions with violations less than the identified threshold at par

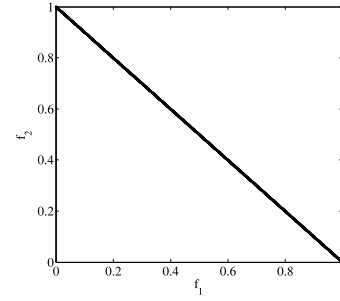


Fig. 2. Pareto front of the objective functions in (4).

with the feasible solutions. In [20], the extended/modified versions of stochastic ranking and CDP are implemented under the MOEA/D framework. The experimental results suggest that CDP works better than stochastic ranking. In [36], an improved epsilon constraint-handling technique is applied to MOEA/D, in which the epsilon level is dynamically adapted according to the feasibility ratio in the current population. Recently, a push and pull search (PPS) framework is embedded into MOEA/D for solving CMOPs [37]. In PPS, the search process is divided into two different stages: 1) the push stage and 2) the pull stage. In the push stage, the constraints are ignored, aiming to get across the infeasible regions in front of the unconstrained Pareto front. Then in the pull stage, the constraints are considered, and an improved epsilon constraint-handling technique is employed to pull the solutions obtained in the push stage toward the feasible and nondominated area. Very recently, in [38], a constraint-handling technique named angle-based constrained dominance principle is incorporated into MOEA/D for solving CMOPs.

III. PROPOSED CMOPs

From the above introduction, it is clear that current artificial CMOPs never include constraints in both the decision and objective spaces simultaneously. In this paper, we seek to remedy this issue by constructing a new set of CMOPs, called DOC. Next, we will introduce the principle, instances, and characteristics of DOC.

A. Principle of DOC

In general, a CMOP with constraints in both the decision and objective spaces should comprise of three aspects: 1) objective functions; 2) objective constraints; and 3) decision constraints. In DOC, three steps are implemented to construct these three aspects, respectively.

It is well-known that in unconstrained multiobjective optimization, many excellent benchmark functions have been put forward during the past two decades [17], [22], [39], [40]. Thus, in the first step, it is not a difficult task to construct objective functions for CMOPs, since we can benefit from the benchmark functions of unconstrained multiobjective optimization. For example, based on the idea in [40], it is easy

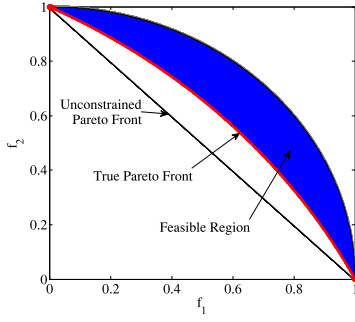


Fig. 3. Illustration of the effect of the objective constraints. The red arc is the Pareto front, and the blue region is the feasible region in the objective space. As can be seen, the objective constraints cut down the feasible region in the objective space and modify the Pareto front.

to construct the following two objective functions:

$$\begin{cases} \min f_1 = x_1 \\ \min f_2 = g(\mathbf{x}) \left(1 - \frac{f_1}{g(\mathbf{x})}\right). \end{cases} \quad (4)$$

Suppose that $g(\mathbf{x}) = 1 + x_2 + x_3$, $0 \leq x_1 \leq 1$, and $0 \leq x_2, x_3 \leq 10$. Under this condition, $g(\mathbf{x})$ can reach the minimum value (i.e., 1), when $x_2 = 0$ and $x_3 = 0$. It is necessary to note that the Pareto front of (4) is dependent on the minimum value of $g(\mathbf{x})$ [40]. Based on the minimum value of $g(\mathbf{x})$, we can obtain the Pareto front, as shown in Fig. 2

$$\begin{aligned} f_2 &= 1 - f_1 \\ 0 &\leq f_1 \leq 1. \end{aligned} \quad (5)$$

The aim of the second step is to add objective constraints to the objective functions. In principle, the objective constraints can cut down the feasible region in the objective space and produce a constrained Pareto front. It is noteworthy that the constrained Pareto front may be totally different from the unconstrained Pareto front, in terms of the shape and location. Actually, the construction of objective constraints is straightforward. We can make use of some simple functions to describe the relationship among the objective functions. Moreover, we can modify such functions to control the size and shape of the feasible region in the objective space, due to the fact that it is easy to visualize the objective constraints if the number of objective functions is less than four. For example, we add the following two objective constraints to (4):

$$\begin{aligned} g_1 &= f_1^2 + f_2^2 \leq 1 \\ g_2 &= (f_1 + 1)^2 + (f_2 + 1)^2 \geq 5. \end{aligned} \quad (6)$$

It can be observed from Fig. 3 that the objective constraints result in a small feasible region in the objective space, and the Pareto front is changed to an arc

$$\begin{aligned} f_2 &= \sqrt{4 - 2f_1 - f_1^2} - 1 \\ 0 &\leq f_1 \leq 1. \end{aligned} \quad (7)$$

Finally, the decision constraints are constructed. Overall, this kind of constraints can reduce the feasible region in the decision space and make the feasible region have a variety of complex properties. In order to explain the construction of

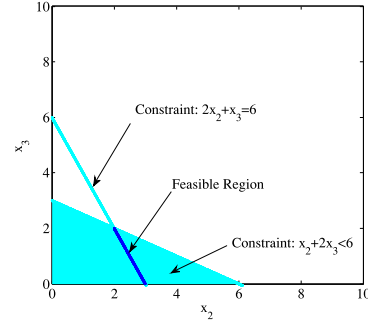


Fig. 4. Illustration of the effect of the decision constraints. The blue line segment is the feasible region. We can see that the decision constraints reduce the feasible region in the decision space significantly.

decision constraints, we still take (4) as an example and add the following two decision constraints:

$$\begin{aligned} g_3 &= x_2 + 2x_3 \leq 6 \\ h_1 &= 2x_2 + x_3 = 6. \end{aligned} \quad (8)$$

As depicted in Fig. 4, the feasible region in the $x_2 - x_3$ plane is extremely small, which is a line segment

$$\begin{aligned} x_3 &= -2x_2 + 6 \\ 2 &\leq x_2 \leq 3. \end{aligned} \quad (9)$$

If we just consider the decision constraints in (8), $g(\mathbf{x}) = 1 + x_2 + x_3$ will reach the minimum value (i.e., 4) and the maximum value (i.e., 5), when $x_2 = 3$ and $x_3 = 0$ and when $x_2 = 2$ and $x_3 = 2$, respectively. Thus, the value of $g(\mathbf{x})$ ranges from 4 to 5. Under this condition, according to (4), the value of f_2 will range from $(4 - f_1)$ to $(5 - f_1)$. Due to the fact that $0 \leq f_1 = x_1 \leq 1$, the value of f_2 will range from 3 to 5. It is interesting to see that the objective constraint g_1 in (6) cannot be satisfied any more. It is because the absolute value of f_2 in g_1 should be less than 1. This phenomenon suggests that the decision constraints may be conflicting with the objective constraints, which may make the constructed CMOP have no feasible solution.

To address this problem, a simple way is to modify $g(\mathbf{x})$ to guarantee that there exist feasible solutions in both the decision and objective spaces. For example, if $g(\mathbf{x})$ is modified by subtracting 3, then $g(\mathbf{x}) = (1 + x_2 + x_3) - 3 = -2 + x_2 + x_3$. As a result, the finally constructed CMOP is

$$\begin{cases} \min f_1 = x_1 \\ \min f_2 = g(\mathbf{x}) \left(1 - \frac{f_1}{g(\mathbf{x})}\right) \end{cases} \quad (10)$$

$$\text{s.t. } \begin{aligned} g_1 &= f_1^2 + f_2^2 \leq 1 \\ g_2 &= (f_1 + 1)^2 + (f_2 + 1)^2 \geq 5 \\ g_3 &= x_2 + 2x_3 \leq 6 \\ h_1 &= 2x_2 + x_3 = 6 \end{aligned} \quad (11)$$

where $g(\mathbf{x}) = -2 + x_2 + x_3$, $0 \leq x_1 \leq 1$, and $0 \leq x_2, x_3 \leq 10$.

Remark 1: Compared with the decision constraints, the objective constraints can control the Pareto front of a CMOP in the objective space flexibly. Thus, we can easily design various CMOPs with known Pareto fronts. Under this condition,

the performance of difference CMOEAs can be evaluated and compared via the designed CMOPs. In principle, the objective constraints and the decision constraints can be dealt with by the same constraint-handling technique during the evolution since both of them should be satisfied.

B. Instances of DOC

Following the above three steps, we have constructed nine instances of DOC, which are presented in the supplementary material. To be specific, there are seven CMOPs with two objective functions and two CMOPs with three objective functions.

Although researchers put more emphasis on the objective constraints in the present study, it is more common to face the decision constraints in real-world applications. Moreover, the construction of decision constraints is much harder than that of objective constraints. The reasons are twofold: 1) the number of decision variables is usually significantly larger than that of objective functions and 2) it is difficult to control the size and shape of the feasible region in the decision space due to the higher dimension. Fortunately, Liang *et al.* [41] collected 24 practical constrained single-objective optimization problems at IEEE CEC2006. These 24 problems only contain the decision constraints. In DOC, we borrow the decision constraints from [41] based on the following two considerations: 1) the decision constraints in [41] have been well-studied during the past 12 years and we have already carried out a series of work to ascertain their properties [42]–[44] and 2) the minimum value of $g(\mathbf{x})$ under the decision constraints can be obtained by employing a powerful constrained single-objective EA, such as the method proposed in [45]. Note that once we get the minimum value of $g(\mathbf{x})$ under the decision constraints of each instance, we can obtain the Pareto front of each instance. Therefore, the Pareto front of each instance in DOC can be known *a priori*.

C. Characteristics of DOC

The main information of the proposed DOC is summarized in Table I. In this table, m denotes the number of objective functions, D is the dimension, NOC and NDE are the number of objective constraints and decision constraints, respectively, and NIC and NEC denote the number of inequality and equality constraints, respectively. For the feasibility ratio, it was estimated by computing the percentage of feasible solutions among 10^5 uniformly and randomly generated solutions from the search space, following the suggestion in [24].

Next, we give the following comments on DOC.

- 1) It considers the objective and decision constraints at the same time. As a result, DOC exhibits better potential to simulate actual scenes, compared with other artificial CMOPs. Hence, it is believed that DOC is a better test bed.
- 2) It contains both inequality and equality constraints. It is common to face equality constraints in actual CMOPs, which can result in a very small feasible region. Unfortunately, few current artificial CMOPs involve equality constraints.

- 3) The Pareto fronts of DOC have various properties, such as continuous, disconnected, convex, concave, linear, mixed, degenerate, and multimodal.
- 4) The feasible regions in the decision space also show many properties, such as nonlinear, very small, and multimodal.
- 5) Because of the above diverse characteristics, it is expected that DOC can attract much attention from the evolutionary computation research community, thus further promoting the development of evolutionary constrained multiobjective optimization.

IV. PROPOSED FRAMEWORK

A. ToP

As introduced in Section III, DOC includes many complex properties in both the decision and objective spaces by constructing objective constraints, decision constraints, equality constraints, and inequality constraints, which cause grand difficulties for a CMOEA to first find the promising feasible area,² and subsequently find the Pareto optimal solutions. The reasons why it is hard for a CMOEA to find the promising feasible area are explained as follows.

- 1) Due to the fact that a CMOEA needs to balance all the objective functions in the feasible region, the convergence speed of the population is inevitably slow.
- 2) It is expected that each individual in the population can become a Pareto optimal solution of a CMOP in the end. Suppose that a CMOP has a convex Pareto front. According to [46], we know that each Pareto optimal solution of (1) corresponds to the optimal solution of a constrained single-objective optimization problem with a weight vector $\mathbf{w} = \{w_1, w_2, \dots, w_m\}^T$. By using the weighted sum approach, (1) can be transformed as

$$\begin{aligned} \min \quad & \sum_{i=1}^m w_i * f_i(\mathbf{x}) \\ \text{s.t.} \quad & g_j(\mathbf{x}) \leq 0, \quad j = 1, \dots, l \\ & h_j(\mathbf{x}) = 0, \quad j = l + 1, \dots, n \\ & \mathbf{x} = (x_1, x_2, \dots, x_D)^T \in \mathbb{S} \end{aligned} \quad (12)$$

where $w_i \geq 0$ for all $i = 1, 2, \dots, m$, and $\sum_{i=1}^m w_i = 1$. Suppose that the population size is N . If there is a local optimal solution in the decision space, then all the N constrained single-objective optimization problems with N different weight vectors should jump out of this local optimal solution, with the purpose of finding the promising feasible area. Obviously, the above process will consume a considerable number of fitness evaluations. In principle, any CMOEA will face this dilemma. More importantly, if there are numerous local optimal solutions in the decision space, the efficiency and effectiveness of a CMOEA will drastically drop.

²The promising feasible area denotes either the feasible area around the Pareto optimal solutions in the decision space or the feasible area around the Pareto front in the objective space.

TABLE I
INFORMATION OF DOC

Instance	m	D	NOC	NDC	NIC	NEC	Feasibility Ratio	Properties of the Pareto Front	Properties of the Feasible Region
DOC-1	2	6	1	6	7	0	26.97%	Concave, Continuous	Nonlinear
DOC-2	2	16	2	5	7	0	0.00%	Convex, Disconnected	Very small, Nonlinear
DOC-3	2	10	4	6	6	4	0.00%	Concave, Disconnected, Multimodal	Very small, Nonlinear, Multimodal
DOC-4	2	8	2	4	6	0	0.53%	Linear, Disconnected	Nonlinear, Small
DOC-5	2	8	3	6	4	5	0.00%	Disconnected, Multimodal	Very small, Nonlinear
DOC-6	2	11	2	8	10	0	0.00%	Mixed, Multimodal	Very small, Nonlinear
DOC-7	2	11	3	3	3	3	0.00%	Mixed, Multimodal	Very small, Multimodal
DOC-8	3	10	1	6	7	0	0.00%	Linear, Disconnected	Very small, Nonlinear
DOC-9	3	11	1	13	14	0	0.00%	Degenerate, Multimodal	Very small, Nonlinear, Multimodal

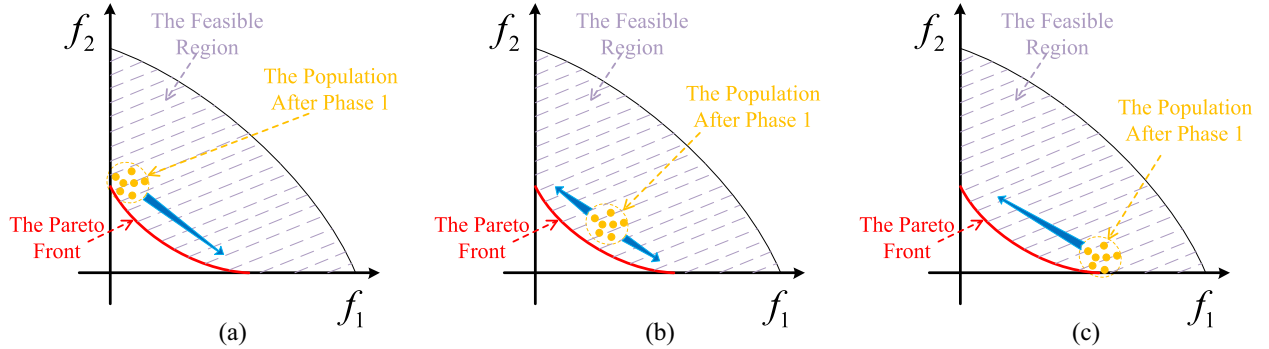


Fig. 5. Extending the distribution of the population from different places. It is clear that the extension of the population from the central part of the Pareto front is easier than from both the top and bottom parts of the Pareto front. (a) Top. (b) Central. (c) Bottom.

- 3) In constrained optimization, the information provided by the objective function plays an important role in searching for the optimal solution, in particular, searching for the optimal solution located on the boundaries of the feasible region [45]. However, for a CMOP, it is not trivial to make use of the objective function information as it always includes several conflicting objective functions.

Recognizing the above three aspects, we propose a new framework called ToP, which divides the solution of a CMOP into two phases. In the first phase, a CMOP is transformed into a constrained single-objective optimization problem

$$\begin{aligned}
 \min f'(\mathbf{x}) &= \sum_{i=1}^m f_i(\mathbf{x}) \\
 \text{s.t. } g_j(\mathbf{x}) &\leq 0, \quad j = 1, \dots, l \\
 h_j(\mathbf{x}) &= 0, \quad j = l + 1, \dots, n \\
 \mathbf{x} &= (x_1, x_2, \dots, x_D)^T \in \mathbb{S}.
 \end{aligned} \quad (13)$$

(13) is a special case of (12) with the weight vector $\mathbf{w} = \{w_1 = 1/m, w_2 = 1/m, \dots, w_m = 1/m\}^T$. Compared with other weight vectors, the benefit of this weight vector is explained in the following. The image of the optimal solution of the constrained single-objective optimization problem with this weight vector may be approximately located in the center of the Pareto front of the original CMOP. As a result, after the first phase, the images of the high-quality candidate solutions may also scatter around the central part of the Pareto front of the original CMOP, which makes the extension of the distribution of the population easier (as explained in Fig. 5). Since we only modify the objective functions while keeping the constraints untouched, (1) and (13) share the same feasible region.

Algorithm 1 ToP

Input: a CMOP and the population size N

Output: \mathcal{P}_{t+1}

```

1: Initialization( $\mathcal{P}_0$ );
2:  $t \leftarrow 0$ 
3: while the stopping criterion is not met do
4:   if TOP is in its first phase then
5:      $\mathcal{P}_{t+1} \leftarrow$  Constrained-Single-Objective-Optimization( $\mathcal{P}_t$ )
6:   else
7:      $\mathcal{P}_{t+1} \leftarrow$  Constrained-Multiobjective-Optimization( $\mathcal{P}_t$ )
8:   end if
9:    $t \leftarrow t + 1$ ;
10: end while

```

Compared with solving (1) directly, the above transformation provides the following technical advantages.

- 1) In most cases, (13) only contains one optimal solution and under this condition an optimization method only needs to focus on this optimal solution [47]. As a consequence, the convergence speed of the population in the feasible region is faster.
- 2) For a local optimal solution in the decision space, we only need to guide a constrained single-objective optimization problem, rather than N constrained single-objective optimization problems, to cross the local attraction basin.
- 3) It is easy to obtain and utilize the objective function information. Moreover, such information can be integrated with a search engine to search for the optimal solution.

Because of the aforementioned advantages, the first phase has the good potential to probe the promising feasible area. Nevertheless, it is necessary to note that the ultimate goal is

to find the Pareto optimal solutions of the original CMOP, the images of which are uniformly distributed over the Pareto front. To this end, it is necessary to make the images of the individuals produced in the first phase further approach the Pareto front and uniformly spread over the Pareto front simultaneously. Clearly, a CMOEA can be an effective tool to achieve this. Therefore, in the second phase, a specific CMOEA is implemented.

The main framework of ToP is presented in Algorithm 1. Overall, the tasks of the first and second phases are solving the transformed constrained single-objective optimization problem and the original CMOP, respectively.

B. First Phase—Constrained Single-Objective Optimization

When solving a constrained single-objective optimization problem, an optimization method should include two main components: 1) a constraint-handling technique and 2) a search engine. In addition, since the aim of the first phase is to provide high-quality candidate solutions for the second phase, it is necessary to design a stopping criterion for the first phase.

1) *Constraint-Handling Technique*: The feasibility rule [48] serves as the constraint-handling technique in ToP to compare pairwise individuals. Specifically, given two individuals \mathbf{x}_u and \mathbf{x}_v , \mathbf{x}_u is said to be better than \mathbf{x}_v if one of the following cases is satisfied.

- a) Both \mathbf{x}_u and \mathbf{x}_v are the feasible solutions, and $f'(\mathbf{x}_u) < f'(\mathbf{x}_v)$.
- b) \mathbf{x}_u is feasible yet \mathbf{x}_v is infeasible.
- c) Both \mathbf{x}_u and \mathbf{x}_v are the infeasible solutions, and $CV(\mathbf{x}_u) < CV(\mathbf{x}_v)$.

In general, the feasibility rule can motivate the population to approach or enter the feasible region promptly.

2) *Search Engine*: DE [49] is considered as the search engine in ToP. We employ two popular trial vector generation strategies of DE to generate offspring for each individual $\mathbf{x}_i = (x_{i,1}, x_{i,2}, \dots, x_{i,D})^T (i \in \{1, \dots, N\})$: DE/current-to-rand/1 and DE/rand-to-best/1/bin.

a) *DE/current-to-rand/1*:

$$\mathbf{u}_i = \mathbf{x}_i + F * (\mathbf{x}_{r_1} - \mathbf{x}_i) + F * (\mathbf{x}_{r_2} - \mathbf{x}_{r_3}). \quad (14)$$

b) *DE/rand-to-best/1/bin*:

$$\mathbf{v}_i = \mathbf{x}_{r_1} + F * (\mathbf{x}_{best} - \mathbf{x}_{r_1}) + F * (\mathbf{x}_{r_2} - \mathbf{x}_{r_3}) \quad (15)$$

$$u_{i,j} = \begin{cases} v_{i,j}, & \text{if } rand_j < CR \text{ or } j = j_{rand} \\ x_{i,j}, & \text{otherwise } j = 1, \dots, D \end{cases} \quad (16)$$

where $\mathbf{v}_i = (v_{i,1}, v_{i,2}, \dots, v_{i,D})^T$ is the i th mutant vector, $\mathbf{u}_i = (u_{i,1}, u_{i,2}, \dots, u_{i,D})^T$ is the i th trial vector, r_1, r_2 , and r_3 are three mutually different integers randomly chosen from $[1, N]$ and also different from i , \mathbf{x}_{best} denotes the individual with the smallest transformed objective function value in the current population, $rand_j$ is a uniformly distributed random number between 0 and 1 for each j , j_{rand} is a random integer in $[1, D]$, F is the scaling factor, and CR is

Algorithm 2 Constrained-Single-Objective-Optimization

Input: $\mathcal{P}_t = (\mathbf{x}_1, \mathbf{x}_2, \dots, \mathbf{x}_N)$

Output: \mathcal{P}_{t+1}

```

1:  $\mathcal{P}_{t+1} = \emptyset$ 
2: for  $i = 1 : N$  do
3:   if  $rand < 0.5$  then
4:     Generate the trial vector  $\mathbf{u}_i$  according to (14);
5:   else
6:     Generate the trial vector  $\mathbf{u}_i$  according to (15) and (16);
7:   end if
8:   Employ the feasibility rule to compare  $\mathbf{u}_i$  and  $\mathbf{x}_i$ , and store the better one into  $\mathcal{P}_{t+1}$ ;
9: end for

```

the crossover control parameter. In DE/current-to-rand/1, the binomial crossover is not applied; thus, it is rotation-invariant.

In DE/current-to-rand/1, each individual learns the information from other randomly selected individuals. In contrast, in DE/rand-to-best/1/bin, the information of the best individual is exploited. Note that the best individual is determined based on the transformed objective function f' . As analyzed in [45], before the population enters the feasible region, the individual with the smallest f' may change from generation to generation. Under this condition, the best individual is similar to a randomly selected individual. Therefore, both DE/current-to-rand/1 and DE/rand-to-best/1/bin are able to enhance the exploration ability of the population. After the population enters the feasible region, if the individual with the smallest f' is a feasible solution, then the population will be guided by this individual toward the optimal solution. However, if the individual with the smallest f' is an infeasible solution near the boundaries of the feasible region, it is very likely that the optimal solution is located on the boundaries of the feasible region. In this case, the information of the best individual can be used to search around the boundaries of the feasible region. Therefore, the information provided by the objective function is beneficial for exploration in the early stage of evolution and for exploitation in the later stage of evolution.

In this paper, DE/current-to-rand/1 and DE/rand-to-best/1/bin are applied to generate a trial vector \mathbf{u}_i for each individual \mathbf{x}_i with the same probability, i.e., 0.5. In addition, following the suggestion in [45], F and CR are randomly chosen from a scaling factor pool (i.e., $F_{pool} = [0.6, 0.8, 1.0]$) and a crossover control parameter pool (i.e., $CR_{pool} = [0.1, 0.2, 1.0]$), respectively. After the trial vector has been generated, the feasibility rule selects the better one between \mathbf{x}_i and \mathbf{u}_i for the next generation.

The framework of constrained single-objective optimization is presented in Algorithm 2.

3) *Stopping Criterion*: If we give plenty of fitness evaluations to the first phase, all the individuals in the population may converge to the optimal solution of the transformed single-objective optimization problem. Obviously, it is not desirable and the evolution should be halted before the population converge to a single point. In essence, when the first phase ends, we expect to obtain a number of high-quality feasible solutions, which are close to the Pareto optimal solutions of the original CMOP, but maintaining a good diversity. Under this circumstance, we consider that the population attains the

promising feasible area. To obtain such high-quality feasible solutions, we design the following two conditions.

- a) *Condition 1*: The feasibility proportion (i.e., P_f) of the current population is larger than $1/3$.
- b) *Condition 2*: Suppose that $f_{max,j}$ and $f_{min,j}$ represent the maximum and minimum values of the j th objective function among all the discovered feasible solutions during the evolution, respectively. Afterward, the j th objective function of each feasible individual in the population (denoted as y_i) is normalized as follows:

$$\bar{f}_j(y_i) = \frac{f_j(y_i) - f_{min,j}}{f_{max,j} - f_{min,j}}. \quad (17)$$

Subsequently, we add up all the normalized objective function values and obtain $\bar{f}'(y_i)$

$$\bar{f}'(y_i) = \sum_{j=1}^m \bar{f}_j(y_i). \quad (18)$$

Finally, we sort the feasible solutions based on \bar{f}' , and calculate the biggest difference of \bar{f}' among the first $1/3$ feasible solutions. If this difference (i.e., δ) is less than 0.2, the second condition is regarded to be satisfied.

The aim of condition 1 is to guarantee that a number of feasible individuals have been obtained. In addition, condition 2 denotes that some feasible solutions are of high quality and gradually converge to a small area. Therefore, the first phase should be terminated once both conditions 1 and 2 are met, thus maintaining the quality of the feasible solutions and preventing the loss of the diversity.

C. Second Phase—Constrained Multiobjective Optimization

Although the promising feasible area has been found, some individuals in the population may still be far away from the Pareto optimal solutions since we only utilize the best $1/3$ feasible solutions in the population to test condition 2. Thus, the whole population should be further evolved toward the Pareto optimal solutions. On the other hand, due to the lack of explicit diversity preservation mechanism in constrained single-objective optimization, it is necessary to spread the image of the whole population throughout the Pareto front.

Fortunately, based on the high-quality candidate solutions produced in the first phase, it is not a difficult task for a CMOEA to achieve well-distributed and well-converged feasible solutions efficiently. The reason is simple: converging to the Pareto front and maintaining a well-distributed set of non-dominated feasible solutions are two fundamental goals of a CMOEA. Thereby, in principle, any CMOEA is applicable in the second phase of ToP.

V. EXPERIMENTAL SETUP

A. Test Instances and Performance Metrics

Our experiments were conducted on DOC which contains nine instances. These instances are denoted as DOC-1-DOC-9, which can be divided into two groups: 1) two-objective CMOPs: DOC-1-DOC-7 and 2) three-objective CMOPs: DOC-8 and DOC-9.

To compare the performance of different algorithms, three indicators were employed in our experiments.

- 1) *Feasible Rate (FR)*: Suppose that *FeasibleRuns* denotes the number of runs, where a CMOEA can find at least one feasible solution in the final population, and *TotalRuns* denotes the number of total runs. Then, FR is defined as

$$FR = \frac{FeasibleRuns}{TotalRuns}. \quad (19)$$

The value of FR ranges from 0% to 100%, and the larger the value of FR, the higher the probability that a CMOEA enters the feasible region.

- 2) *Inverted Generational Distance (IGD)* [50]: IGD has been widely used to evaluate an MOEA's performance. However, IGD may lose its effectiveness to evaluate a CMOEA owing to the existence of the infeasible solutions. Herein, we only keep the feasible solutions and compute the IGD value of them. Specifically, suppose that \mathcal{P} is the set of images of the feasible solutions, and \mathcal{P}^* is a set of nondominated points uniformly distributed on the Pareto front. Then, the IGD metric is calculated as

$$IGD(\mathcal{P}) = \frac{1}{|\mathcal{P}^*|} \sum_{z^* \in \mathcal{P}^*} distance(z^*, \mathcal{P}) \quad (20)$$

where $distance(z^*, \mathcal{P})$ is the minimum Euclidean distance between z^* and all the feasible solutions in \mathcal{P} , and $|\mathcal{P}^*|$ is the cardinality of \mathcal{P}^* . The smaller the IGD value, the better the performance of a CMOEA.

- 3) *Hypervolume (HV)* [51]: Similarly, the infeasible solutions should be deleted before the calculation of HV. Then, HV measures the volume enclosed by \mathcal{P} and a specified reference point in the objective space [52]. HV has the capability to assess both convergence and diversity of \mathcal{P} . Usually, the larger the HV value, the better the performance of a CMOEA. In our experiments, the HV value is calculated by using the reference point which is set to 1.1 times of the upper bounds of the Pareto front.

B. Algorithms for Comparison and Parameter Settings

ToP was applied to improve the performance of both dominance-based and decomposition-based CMOEAs. In this paper, we chose two widely used dominance-based CMOPs: 1) NSGA-II-CDP [10] and 2) IDEA [18], and two state-of-the-art decomposition-based CMOPs: 1) CMOEAD [19] and 2) MOEA/D-CDP [20]. They have been introduced in Section II-C.

For the sake of convenience, if a specific CMOEA is under the framework of ToP, the name of this CMOEA will be modified by adding four letters "ToP-." For example, NSGA-II-CDP under our framework is named ToP-NSGA-II-CDP.

In our experiments, we adopted the following parameter settings.

- 1) *Population Size*: Following the suggestions in [35], for two-objective CMOPs, the population size in each algorithm was set to 100, while for three-objective CMOPs, it was set to 300.

TABLE II

EXPERIMENTAL RESULTS OF NSGA-II-CDP, TOP-NSGA-II-CDP, IDEA, AND TOP-IDEA OVER 20 INDEPENDENT RUNS IN TERMS OF FR AND IGD. FOR IGD, THE AVERAGE AND STANDARD DEVIATION ARE RECORDED. FOR EACH INSTANCE, THE WILCOXON'S RANK SUM TEST AT 0.05 SIGNIFICANCE LEVEL IS PERFORMED BETWEEN A CMOEA AND ITS AUGMENTED VERSION, AND THE BETTER RESULT IS HIGHLIGHTED IN BOLDFACE

Instance	NSGA-II-CDP		ToP-NSGA-II-CDP		IDEA		ToP-IDEA	
	FR	IGD	FR	IGD	FR	IGD	FR	IGD
DOC-1	100%	2.070e+0(1.37e+0)	100%	6.925e-3(4.62e-4)	100%	7.828e-1(1.03e+1)	100%	7.831e-3(2.77e-4)
DOC-2	0%	NA	100%	1.671e-1(3.69e-3)	5%	4.982e-1(0.00e+0)	100%	1.800e-2(6.26e-3)
DOC-3	0%	NA	100%	1.270e-2(5.82e-2)	15%	5.521e+2(2.21e+2)	100%	1.157e-1(6.44e-2)
DOC-4	100%	8.712e-1(6.76e-1)	100%	4.820e-2(1.33e-2)	100%	6.718e-1(5.38e-1)	100%	3.841e-2(9.57e-3)
DOC-5	0%	NA	100%	1.294e-1(8.75e-2)	100%	7.460e+1(3.90e+1)	100%	7.421e-2(5.05e-2)
DOC-6	100%	1.562e+0(1.54e+0)	100%	4.654e-3(7.23e-4)	100%	1.985e+0(2.22e+0)	100%	4.990e-3(3.75e-4)
DOC-7	100%	2.417e+0(8.70e-1)	100%	1.732e-2(5.88e-3)	75%	5.128e+0(1.55e+0)	100%	1.428e-2(4.89e-3)
DOC-8	35%	1.447e+1(1.50e+1)	100%	2.827e-1(1.66e-2)	100%	9.015e+1(5.44e+1)	100%	2.421e-1(1.04e-1)
DOC-9	100%	1.321e-1(6.20e-2)	100%	3.773e-2(5.88e-3)	100%	1.175e-1(1.05e-1)	100%	4.431e-2(1.07e-3)

- 2) *Parameter Settings for Operators:* For four CMOEAs (i.e., NSGA-II-CDP, IDEA, CMOEAD, and MOEA/D-CDP), the simulated binary crossover (SBX) and polynomial mutation were used to produce offspring. The crossover probability and the mutation probability were set to 1.0 and $1/D$, respectively. The distribution indexes of both SBX and the polynomial mutation were set to 20 [23]. To make a fair comparison, when a CMOEA is under the framework of ToP, its offspring generation operators and parameter settings were kept untouched.
- 3) *Number of Independent Runs and Termination Condition:* All algorithms were independently run 20 times on each instance, and terminated when a maximum of 200 000 and 400 000 fitness evaluations reached for two-objective CMOPs and three-objective CMOPs, respectively.
- 4) *Parameter Settings for Algorithms:* To ensure the comparison fair, the other parameter settings of NSGA-II-CDP, IDEA, CMOEAD, and MOEA/D-CDP were identical with their original papers, and remained unchanged when they were under the framework of ToP.

VI. RESULTS AND DISCUSSION

A. Analysis of Principle

First of all, we intended to ascertain whether ToP can find the promising feasible area in the first phase and obtain well-distributed and well-converged feasible solutions in the second phase. To answer this question, we took ToP-NSGA-II-CDP as an example, and tested it on DOC-1 whose Pareto front is nonconvex. The images of the feasible solutions obtained after the first and second phases are presented in Fig. 6.

From Fig. 6(a), it can be seen that even for a nonconvex CMOP, the images of the feasible solutions obtained after the first phase not only are close to the Pareto front, but also have a good diversity around the Pareto front. The above phenomenon suggests that the first phase of ToP succeeds in finding the promising feasible area and that it is also terminated at a proper stage. From Fig. 6(b), we can observe that the images of the feasible solutions obtained after the second phase distribute well along the Pareto front. Thus, ToP-NSGA-II-CDP

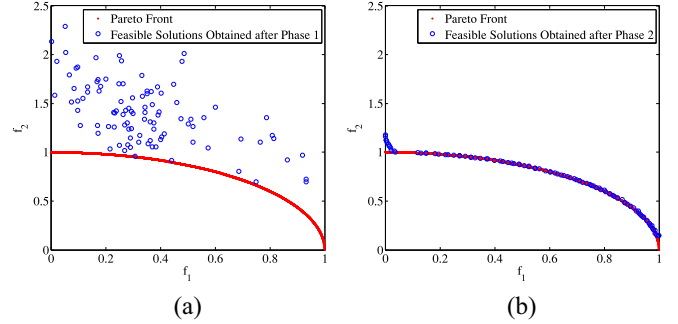


Fig. 6. Images of the feasible solutions obtained after the first and second phases, which are provided by ToP-NSGA-II-CDP on DOC-1 in a run. (a) After the first phase. (b) After the second phase.

is able to push the images of the high-quality candidate solutions obtained in the first phase toward the Pareto front from diverse directions. After these two phases, ToP-NSGA-II-CDP eventually produces a set of representative feasible solutions.

B. Applying ToP to Two Dominance-Based CMOEAs

Subsequently, we applied ToP to two popular dominance-based CMOEAs, namely NSGA-II-CDP and IDEA. Tables II and III summarize the experimental results of NSGA-II-CDP, ToP-NSGA-II-CDP, IDEA, and ToP-IDEA over 20 independent runs on DOC in terms of FR, IGD, and HV. For IGD and HV, their average and standard deviation are recorded. In addition, the Wilcoxon's rank sum test at 0.05 significance level is performed between a CMOEA and its augmented version, and the better result is highlighted in boldface on each instance.

At our first glance from Tables II and III, ToP can significantly improve the performance of both NSGA-II-CDP and IDEA in terms of three indicators (i.e., FR, IGD, and HV). The detailed discussions are given below.

- 1) NSGA-II-CDP and IDEA under the framework of ToP perform better than or similar to their original algorithms in terms of FR. For NSGA-II-CDP, its FR values on DOC-2, DOC-3, DOC-5, and DOC-8 are 0%, 0%, 0%, and 35%, respectively. With respect to IDEA, its FR values on DOC-2, DOC-3, and DOC-7 are 5%, 15%,

TABLE III

EXPERIMENTAL RESULTS OF NSGA-II-CDP, ToP-NSGA-II-CDP, IDEA, AND ToP-IDEA OVER 20 INDEPENDENT RUNS IN TERMS OF FR AND HV. FOR HV, THE AVERAGE AND STANDARD DEVIATION ARE RECORDED. FOR EACH INSTANCE, THE WILCOXON'S RANK SUM TEST AT 0.05 SIGNIFICANCE LEVEL IS PERFORMED BETWEEN A CMOEA AND ITS AUGMENTED VERSION, AND THE BETTER RESULT IS HIGHLIGHTED IN BOLDFACE

Instance	NSGA-II-CDP		ToP-NSGA-II-CDP		IDEA		ToP-IDEA	
	FR	HV	FR	HV	FR	HV	FR	HV
DOC-1	100%	1.776e-2(7.26e-2)	100%	4.041e-1(6.55e-3)	100%	1.549e-1(1.44e-1)	100%	4.057e-1(3.88e-3)
DOC-2	0%	NA	100%	5.677e-1(4.76e-3)	5%	1.916e-1(0.00e+0)	100%	5.672e-1(7.46e-3)
DOC-3	0%	NA	100%	2.630e-1(4.95e-2)	15%	0.000e+0(0.00e+0)	100%	2.741e-1(5.92e-2)
DOC-4	100%	8.989e-2(1.47e-1)	100%	6.144e-1(1.96e-2)	100%	1.704e-1(1.91e-1)	100%	6.154e-1(6.32e-2)
DOC-5	0%	NA	100%	5.022e-1(5.65e-2)	100%	2.394e-2(1.07e-1)	100%	5.432e-1(3.41e-2)
DOC-6	100%	7.732e-2(1.77e-1)	100%	6.248e-1(2.60e-2)	100%	3.554e-2(7.65e-2)	100%	6.501e-1(1.10e-2)
DOC-7	100%	0.000e+0(0.00e+0)	100%	5.654e-1(3.24e-2)	75%	0.000e+0(0.00e+0)	100%	5.682e-1(3.33e-2)
DOC-8	35%	0.000e+0(0.00e+0)	100%	7.471e-1(1.53e-1)	100%	0.000e+0(0.00e+0)	100%	8.070e-1(1.42e-1)
DOC-9	100%	2.897e-2(9.02e-3)	100%	3.696e-2(1.14e-3)	100%	2.484e-2(1.42e-2)	100%	3.603e-2(2.43e-3)

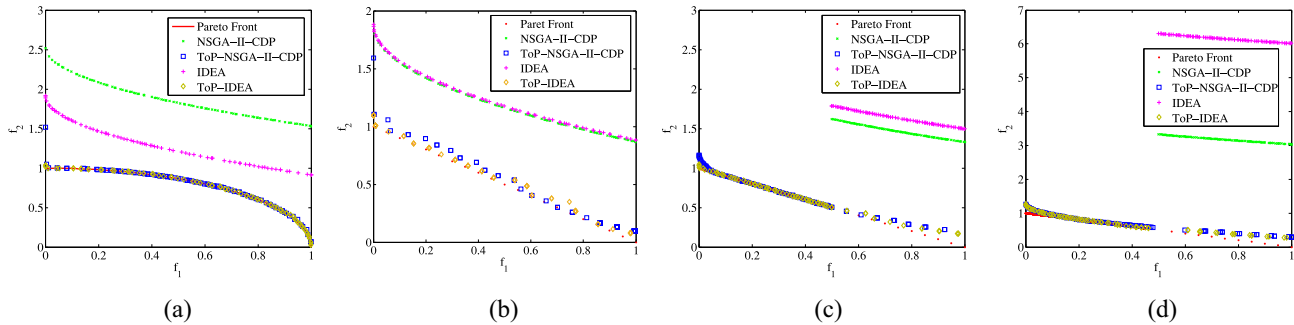


Fig. 7. Images of the feasible solutions provided by two dominance-based CMOEAs (NSGA-II-CDP and IDEA) and their augmented algorithms in a run on (a) DOC-1, (b) DOC-4, (c) DOC-6, and (d) DOC-7.

TABLE IV

EXPERIMENTAL RESULTS OF CMOEAD, ToP-CMOEAD, MOEA/D-CDP, AND ToP-MOEA/D-CDP OVER 20 INDEPENDENT RUNS IN TERMS OF FR AND IGD. FOR IGD, THE AVERAGE AND STANDARD DEVIATION ARE RECORDED. FOR EACH INSTANCE, THE WILCOXON'S RANK SUM TEST AT 0.05 SIGNIFICANCE LEVEL IS PERFORMED BETWEEN A CMOEA AND ITS AUGMENTED VERSION, AND THE BETTER RESULT IS HIGHLIGHTED IN BOLDFACE

Instance	CMOEAD		ToP-CMOEAD		MOEA/D-CDP		ToP-MOEA/D-CDP	
	FR	IGD	FR	IGD	FR	IGD	FR	IGD
DOC-1	100%	3.761e+2(2.15e+2)	100%	2.600e-1(2.45e-1)	100%	3.526e+2(2.02e+2)	100%	2.010e-1(2.41e-1)
DOC-2	0%	NA	100%	3.871e-2(3.45e-2)	0%	NA	100%	4.794e-2(3.55e-2)
DOC-3	25%	6.417e+2(1.60e+2)	100%	1.739e-1(7.68e-2)	25%	5.892e+2(2.91e+2)	100%	2.627e-1(1.60e-1)
DOC-4	100%	7.411e+0(7.62e+0)	100%	5.789e-2(1.39e-2)	100%	9.181e+1(1.07e+1)	100%	5.936e-2(2.27e-2)
DOC-5	0%	NA	100%	1.971e-1(7.91e-2)	0%	NA	100%	2.258e-1(5.35e-2)
DOC-6	100%	1.036e+2(2.71e+2)	100%	8.929e-3(2.26e-2)	100%	9.486e+1(2.82e+2)	100%	4.825e-3(1.23e-3)
DOC-7	75%	8.284e+0(2.87e+0)	100%	3.106e-2(2.60e-2)	65%	9.574e+0(2.03e+0)	100%	3.055e-2(1.42e-2)
DOC-8	100%	2.810e+1(3.26e+1)	100%	1.590e-1(7.51e-2)	100%	3.878e+1(3.93e+1)	100%	1.752e-1(6.77e-2)
DOC-9	100%	1.362e-1(9.59e-2)	100%	5.811e-2(5.92e-3)	100%	1.228e-1(7.76e-2)	100%	6.002e-2(8.67e-3)

and 75%, respectively. However, when NSGA-II-CDP and IDEA are under the framework of ToP, both of them can obtain 100% FR on all instances. Therefore, ToP is capable of helping them to find the feasible region.

- In terms of IGD, from Table II, ToP-NSGA-II-CDP and ToP-IDEA beat their original algorithms on all instances as ToP-NSGA-II-CDP and ToP-IDEA consistently obtain smaller IGD values.
- Regarding the HV indicator, from Table III, ToP-NSGA-II-CDP and ToP-IDEA provide higher HV values on each instance than their original algorithms. When NSGA-II-CDP is applied to solve DOC-7 and DOC-8, the HV values are zero. The reason is that the images

of the obtained feasible solutions are far away from the Pareto front. In addition, the similar phenomenon occurs when IDEA is applied to solve DOC-3, DOC-7, and DOC-8.

The images of the feasible solutions provided by NSGA-II-CDP, ToP-NSGA-II-CDP, IDEA, and ToP-IDEA in the end of a run are plotted in Fig. 7 on four instances (i.e., DOC-1, DOC-4, DOC-6, and DOC-7).

C. Applying ToP to Two Decomposition-Based CMOEAs

Thereafter, we investigated the effectiveness of ToP on two state-of-the-art decomposition-based CMOEAs, namely

TABLE V

EXPERIMENTAL RESULTS OF CMOEAD, TOP-CMOEAD, MOEA/D-CDP, AND TOP-MOEA/D-CDP OVER 20 INDEPENDENT RUNS IN TERMS OF FR AND HV. FOR HV, THE AVERAGE AND STANDARD DEVIATION ARE RECORDED. FOR EACH INSTANCE, THE WILCOXON'S RANK SUM TEST AT 0.05 SIGNIFICANCE LEVEL IS PERFORMED BETWEEN A CMOEA AND ITS AUGMENTED VERSION, AND THE BETTER RESULT IS HIGHLIGHTED IN BOLDFACE

Instance	CMOEAD		ToP-CMOEAD		MOEA/D-CDP		ToP-MOEA/D-CDP	
	FR	HV	FR	HV	FR	HV	FR	HV
DOC-1	100%	0.000e+0(0.00e+0)	100%	2.424e-1(1.37e-1)	100%	0.000e+0(0.00e+0)	100%	2.879e-1(1.37e-1)
DOC-2	0%	<i>NA</i>	100%	5.533e-1(1.80e-2)	0%	<i>NA</i>	100%	5.449e-1(1.66e-2)
DOC-3	25%	0.000e+0(0.00e+0)	100%	2.257e-1(5.83e-2)	25%	0.000e+0(0.00e+0)	100%	1.817e-1(8.12e-2)
DOC-4	100%	0.000e+0(0.00e+0)	100%	5.936e-1(3.19e-2)	100%	0.000e+0(0.00e+0)	100%	6.007e-1(2.98e-2)
DOC-5	0%	<i>NA</i>	100%	5.233e-1(1.67e-2)	0%	<i>NA</i>	100%	4.289e-1(2.78e-2)
DOC-6	100%	1.224e-3(5.48e-3)	100%	5.816e-1(5.41e-2)	100%	6.040e-4(2.70e-3)	100%	6.143e-1(3.54e-2)
DOC-7	75%	0.000e+0(0.00e+0)	100%	5.178e-1(4.35e-2)	65%	0.000e+0(0.00e+0)	100%	5.128e-1(6.25e-2)
DOC-8	100%	0.000e+0(0.00e+0)	100%	8.985e-1(1.12e-1)	100%	0.000e+0(0.00e+0)	100%	8.726e-1(9.92e-2)
DOC-9	100%	2.117e-2(1.38e-2)	100%	3.380e-2(1.67e-3)	100%	2.308e-2(1.32e-2)	100%	3.332e-2(2.69e-3)

CMOEAD and MOEA/D-CDP. The experimental results are presented in Tables IV and V.

As shown in Tables IV and V, both CMOEAD and MOEA/D-CDP fail to provide 100% FR on four instances, i.e., DOC-2, DOC-3, DOC-5, and DOC-7. However, under the framework of ToP, they can achieve 100% FR on all instances, which means that ToP is able to improve their capability in finding the feasible region. As far as IGD is concerned, according to Table IV, both ToP-CMOEAD and ToP-MOEA/D-CDP provide smaller values than their original algorithms on each instance. With respect to HV, as shown in Table V, the values derived from ToP-CMOEAD and ToP-MOEA/D-CDP are much larger than their original algorithms on all instances except for DOC-9.

From the above comparison, one can conclude that CMOEAD and MOEA/D-CDP under the framework of ToP achieve better performance than the original algorithms in terms of three indicators (i.e., FR, IGD, and HV), which verifies the effectiveness of ToP on the decomposition-based CMOEAs. Fig. 8 plots the images of the feasible solutions resulting from CMOEAD, ToP-CMOEAD, MOEA/D-CDP, and ToP-MOEA/D-CDP when a run halts on DOC-8.

D. Benefit of the Two-Phase Optimization Mechanism

The aim of this section is to investigate the benefit of the two-phase optimization mechanism in ToP. To this end, we selected ToP-NSGA-II-CDP as the instance algorithm and considered its two variants, i.e., Former-NSGA-II-CDP and Latter-NSGA-II-CDP. In Former-NSGA-II-CDP, the constrained single-objective optimization in the first phase of ToP was implemented throughout the whole evolution. As for Latter-NSGA-II-CDP, NSGA-II-CDP was implemented during the whole evolution. It is obvious that Latter-NSGA-II-CDP is equivalent to the original NSGA-II-CDP. Herein, we tested ToP-NSGA-II-CDP and its two variants on DOC-1 and DOC-3, and the experimental results are presented in Figs. S-10 and S-11 in the supplementary material, respectively.

From Figs. S-10 and S-11, the images of the feasible solutions derived from Former-NSGA-II-CDP always cluster in a very small area of the Pareto front. It is not difficult to understand since the conflict among the objective functions

of the original CMOP is ignored in Former-NSGA-II-CDP; thus, it converges toward the Pareto front from few directions. For Latter-NSGA-II-CDP, the images of the feasible solutions are distant from the Pareto front on DOC-1. It is probably because Latter-NSGA-II-CDP runs the risk of getting stuck at a local optimal area in the feasible region. Moreover, Latter-NSGA-II-CDP cannot obtain any feasible solution on DOC-3. In contrast, the images of the feasible solutions provided by ToP-NSGA-II-CDP can scatter throughout the Pareto front well on DOC-1. When solving DOC-3, the images of its finally obtained feasible solutions can also approach the Pareto front with a good distribution.

The above comparison demonstrates the importance of the two-phase optimization mechanism in ToP, thus verifying the main motivation of this paper. Due to the lack of the first phase, a CMOEA may either not be able to enter the feasible region, or stall in a local attraction basin. On the other hand, without the second phase, a constrained single-objective EA is prone to converge to a small area of the Pareto optimal solutions.

E. Investigation to the Search Engine

As depicted in Tables II–V, the four CMOEAs (i.e., NSGA-II-CDP, IDEA, CMOEAD, and MOEA/D-CDP) fail to obtain promising results on most instances. Someone may attribute the poor performance to the search engine used in them. To investigate this guess, DE introduced in Section IV-B2 was utilized to produce offspring for these four CMOEAs. For convenience, a CMOEA with DE is named CMOEA-DE, and a CMOEA-DE under the framework of ToP is denoted as ToP-CMOEA-DE. Note that in a CMOEA-DE, it is hard to define the best individual due to the multiple objective functions. Therefore, the best individual in (15) was replaced with a random individual in the current population. While for other parameters (i.e., F and CR), they were kept the same as in Section IV-B2. The experimental results are given in Tables VI and VII.

From Tables VI and VII, it is interesting to see that, overall, NSGA-II-CDP-DE, CMOEAD-DE, and MOEA/D-CDP-DE can obtain very good FR values on all instances, which indicates that DE is more powerful to find the feasible solutions for these three CMOEAs. For NSGA-II-CDP-DE, it prefers

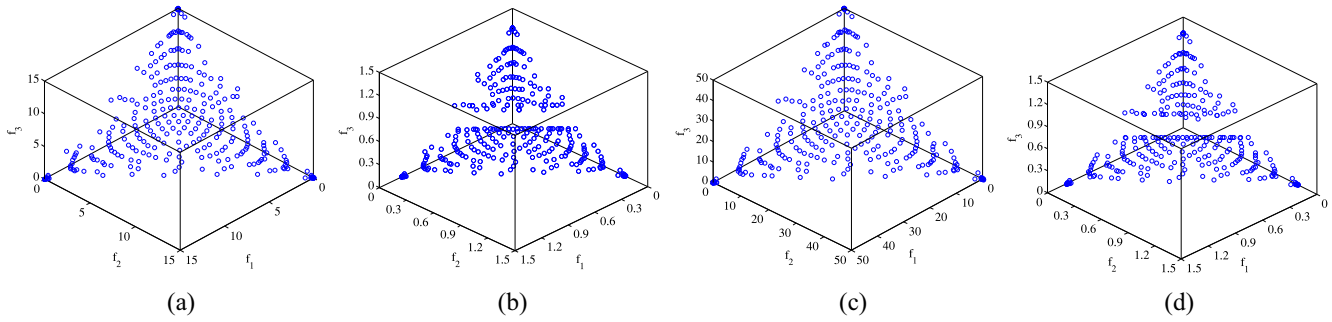


Fig. 8. Images of the feasible solutions provided by two decomposition-based CMOEAs (CMOEAD and MOEA/D-CDP) and their augmented algorithms in the end of a run on DOC-8. (a) CMOEAD. (b) ToP-CMOEAD. (c) MOEA/D-CDP. (d) ToP-MOEA/D-CDP.

TABLE VI

EXPERIMENTAL RESULTS OF NSGA-II-CDP-DE, TOP-NSGA-II-CDP-DE, IDEA-DE, AND TOP-IDEA-DE OVER 20 INDEPENDENT RUNS IN TERMS OF FR AND IGD. FOR IGD, THE AVERAGE AND STANDARD DEVIATION ARE RECORDED. FOR EACH INSTANCE, THE WILCOXON'S RANK SUM TEST AT 0.05 SIGNIFICANCE LEVEL IS PERFORMED BETWEEN A CMOEA AND ITS AUGMENTED VERSION, AND THE BETTER RESULT IS HIGHLIGHTED IN BOLDFACE

Instance	NSGA-II-CDP-DE		TOP-NSGA-II-CDP-DE		IDEA-DE		TOP-IDEA-DE	
	FR	IGD	FR	IGD	FR	IGD	FR	IGD
DOC-1	100%	4.696e-1(1.99e-1)	100%	6.437e-3(2.30e-4)	100%	8.230e-3(3.53e-4)	100%	8.235e-3(4.53e-4)
DOC-2	100%	4.426e-1(1.47e-4)	100%	4.431e-1(1.67e-4)	0%	NA	100%	1.013e-2(9.94e-4)
DOC-3	100%	4.062e-1(2.78e-1)	100%	8.466e-3(2.02e-3)	0%	NA	100%	1.129e-2(2.73e-3)
DOC-4	100%	7.055e-1(2.32e-1)	100%	9.392e-2(2.35e-1)	100%	2.949e-2(3.71e-3)	100%	2.760e-2(3.39e-3)
DOC-5	100%	1.010e+2(4.79e+1)	100%	2.968e-2(5.78e-3)	90%	2.124e-1(2.79e-1)	100%	4.718e-2(1.21e-2)
DOC-6	100%	2.790e-3(1.21e-4)	100%	2.790e-3(9.93e-5)	100%	3.679e-3(1.90e-4)	100%	3.684e-3(1.48e-4)
DOC-7	100%	2.589e-3(7.35e-5)	100%	2.590e-3(8.99e-5)	0%	NA	100%	3.398e-3(1.29e-4)
DOC-8	100%	1.127e+0(6.86e-1)	100%	1.188e-1(1.26e-2)	20%	2.391e+1(2.05e+1)	100%	1.659e-1(3.36e-2)
DOC-9	100%	9.529e-2(1.02e-2)	100%	8.599e-2(1.26e-2)	100%	1.636e-1(1.53e-1)	100%	9.681e-2(7.79e-3)

TABLE VII

EXPERIMENTAL RESULTS OF CMOEAD-DE, TOP-CMOEAD-DE, MOEA/D-CDP-DE, AND TOP-MOEA/D-CDP-DE OVER 20 INDEPENDENT RUNS IN TERMS OF FR AND IGD. FOR IGD, THE AVERAGE AND STANDARD DEVIATION ARE RECORDED. FOR EACH INSTANCE, THE WILCOXON'S RANK SUM TEST AT 0.05 SIGNIFICANCE LEVEL IS PERFORMED BETWEEN A CMOEA AND ITS AUGMENTED VERSION, AND THE BETTER RESULT IS HIGHLIGHTED IN BOLDFACE

Instance	CMOEAD-DE		TOP-CMOEAD-DE		MOEA/D-CDP-DE		TOP-MOEA/D-CDP-DE	
	FR	IGD	FR	IGD	FR	IGD	FR	IGD
DOC-1	100%	1.009e-1(9.78e-2)	100%	4.288e-3(1.04e-4)	100%	1.437e-1(1.20e-1)	100%	1.016e-1(2.01e-1)
DOC-2	80%	5.258e-1(7.37e-2)	100%	4.409e-1(3.35e-5)	70%	5.080e-1(2.67e-2)	100%	4.198e-1(9.46e-2)
DOC-3	100%	2.912e+2(1.48e+2)	100%	3.091e-2(5.28e-2)	100%	3.662e+2(2.26e+2)	100%	3.938e-2(5.43e-2)
DOC-4	100%	3.670e-1(1.92e-1)	100%	2.867e-2(8.43e-3)	100%	4.381e-1(2.74e-1)	100%	3.179e-2(9.13e-3)
DOC-5	100%	8.516e+1(6.43e+1)	100%	7.076e-2(6.46e-2)	100%	6.842e+1(4.79e+1)	100%	6.294e-2(3.08e-2)
DOC-6	100%	3.165e-1(1.28e-1)	100%	3.351e-3(1.66e-4)	100%	3.328e-1(8.78e-2)	100%	3.471e-3(2.23e-4)
DOC-7	100%	2.082e+0(1.36e+0)	100%	4.561e-3(1.39e-3)	100%	2.385e+0(1.35e+0)	100%	5.147e-3(1.27e-3)
DOC-8	100%	3.288e-2(6.19e-4)	100%	3.638e-2(1.32e-3)	100%	1.094e-1(2.11e-2)	100%	7.208e-2(1.73e-2)
DOC-9	100%	5.468e-2(4.17e-3)	100%	5.360e-2(4.30e-3)	100%	5.437e-2(4.40e-3)	100%	5.431e-2(2.84e-3)

constraints to objective functions and a CMOP is regarded as an unconstrained single-objective optimization problem (the objective function is the degree of constraint violation) when the population is infeasible. In addition, for CMOEAD-DE and MOEA/D-CDP-DE, the original CMOP is decomposed into a set of constrained single-objective optimization problems. Considering that DE is a powerful search engine to solve single-objective optimization problems [45], [53], it is not a hard task for NSGA-II-CDP-DE, CMOEAD-DE, and MOEA/D-CDP-DE to find the feasible region. However, the performance of IDEA-DE is still unsatisfactory in terms of FR. The reason might be that IDEA-DE compares infeasible

solutions based on $(m + 1)$ objective functions, in which all constraints are considered as an additional objective function, in addition to the m original objective functions. As a result, IDEA-DE has a low selection pressure to steer the individuals from the infeasible region to the feasible region, especially for some instances in DOC which have very small feasible regions. The fact that ToP-IDEA-DE can achieve 100% FR suggests that the first phase of ToP, which transforms the original CMOP into a constrained single-objective optimization problem, is helpful for IDEA-DE.

In terms of IGD, from Tables VI and VII, ToP-NSGA-II-CDP-DE, ToP-IDEA-DE, ToP-CMOEAD-DE, and

ToP-MOEA/D-CDP-DE perform better than their original algorithms on six, six, seven, and seven instances, respectively; while the original algorithms cannot beat their enhanced versions on more than one instance. Therefore, despite the powerful DE can help some CMOEAs (i.e., NSGA-II-CDP, CMOEAD, and MOEA/D-CDP) to enter the feasible region, ToP can still further improve their performance inside the feasible region. The performance improvement should be attributed to the transformation from the original CMOP into a constrained single-objective optimization problem in ToP. This transformation can result in faster convergence speed in the feasible region due to concentrating on only one optimal solution and a stronger capability to cross the local optimal area in the feasible region as analyzed in Section IV-A.

From the above discussions, the performance of CMOEAs can be improved through a powerful search engine. However, the transformation idea in ToP is also indispensable to the performance improvement of CMOEAs.

Remark 2: We also investigated the effect of the parameter settings in Section S-II-A in the supplementary material, the generality of ToP on other CMOPs in Section S-II-B in the supplementary material, the impact of the search engine in the first phase of ToP in Section S-II-C in the supplementary material, the effect of the constraint-handling techniques in the second phase of ToP in Section S-II-D in the supplementary material, the influence of the normalized process in Section S-II-E in the supplementary material, the allocation of the number of fitness evaluations in the first and second phases in Section S-II-F in the supplementary material, and the effectiveness of the best individual in ToP in Section S-II-G in the supplementary material.

VII. CONCLUSION

In this paper, a set of artificial CMOPs, named DOC, was proposed. It contained seven two-objective CMOPs and two three-objective CMOPs. It was the first attempt to consider both decision and objective constraints simultaneously in the design of CMOPs. It was also one of the first artificial CMOP suites considering both inequality and equality constraints. In general, DOC posed a great challenge for a CMOEAs to obtain a set of well-distributed and well-converged feasible solutions.

Subsequently, we proposed a two-phase framework called ToP to improve current CMOEAs' performance on DOC. The first phase was implemented to find the promising feasible area. To achieve this goal, the original CMOP was transformed into a constrained single-objective optimization problem by ignoring the conflict among the objective functions. We analyzed the advantages of the above transformation. After the promising feasible area has been discovered, a specific CMOEAs was implemented in the second phase to approximate the Pareto front. ToP had a simple structure and could be applied to many current CMOEAs. In this paper, we applied ToP to four state-of-the-art CMOPs, and the experimental results suggested that ToP can improve their performance significantly.

In the future, we will design some other powerful constrained single-objective EAs and CMOEAs in the first and

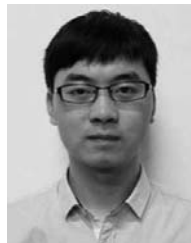
second phases of ToP, respectively. The new developments in constrained single-objective optimization and constrained multiobjective optimization can also be integrated into the framework of ToP. Moreover, we plan to apply the idea of ToP to deal with expensive constrained multiobjective optimization. For expensive constrained multiobjective optimization, the fast convergence is required since the computational resource is very limited. We expect that the ability of ToP rapidly locating the promising feasible area can benefit the solution of expensive constrained multiobjective optimization.

The MATLAB source codes of DOC and ToP can be downloaded from Y. Wang's homepage: <http://www.escience.cn/people/yongwang1/index.html>.

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