## Lecture 9:

## Regression models

## Outline

- Motivation
- Correlated vs. uncorrelated variables
- Correlation coefficient
- Linear regression
- Nonlinear models (regression trees, RBF networks)


## Motivation

Problem: Let us suppose that we know some information about a car (e.g. cylinders, horsepower, weight, acceleration, model etc) and we would like to estimate the fuel consumption (e.g. expressed as miles per gallon)

Example [autoMpg.arff from http://archive.ics.uci.edu/ml/datasets.html]
@relation autoMpg
@attribute cylinders $\{8,4,6,3,5\}$ @attribute displacement real
@attribute horsepower real @attribute weight real @attribute acceleration real
@attribute model $\{70,71,72,73,74,75,76,77,78,79,80,81,82\}$
@attribute origin \{ 1, 3, 2\}
@attribute class real
@data
8,307,130,3504,12,70,1,18
8,350,165,3693,11.5,70,1,15
4,113,95,2372,15,70,3,24
6,198,95,2833,15.5,70,1,22
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We are looking for a dependence between the fuel consumption (class attribute in the dataset) the car characteristics (first 7 attributes in the dataset)

## A simpler example

Some synthetic 2D data




## A simpler example

Some synthetic 2D data




## A simpler example

Some synthetic 2D data




## A simpler example

Some synthetic 2D data



Set 3: the data does not seem to be correlated (it seems to be just a cloud of points)
Questions:

- How can be measured the degree of correlation?
- What kind of correlation?


## Correlation coefficient

How can be measured the degree of correlation?
[reminder - Probability and Statistics]

- For instance, by using the Pearson correlation coefficient - it expresses the degree of linear correlation between two variables
$R(X, Y)=\frac{\frac{1}{n} \sum_{i=1}^{n}\left(x_{i}-\operatorname{avg}(X)\right)\left(y_{i}-\operatorname{avg}(Y)\right)}{\operatorname{stdev}(X) \operatorname{stdev}(Y)}$
Remark: $-1<=R(X, Y)<=1$
$\operatorname{stdev}(X)=\sqrt{\frac{1}{n} \sum_{i=1}^{n}\left(x_{i}-\operatorname{avg}(X)\right)^{2}}$
$\operatorname{stdev}(Y)=\sqrt{\frac{1}{n} \sum_{i=1}^{n}\left(y_{i}-\operatorname{avg}(Y)\right)^{2}}$
$\operatorname{avg}(X)=\frac{1}{n} \sum_{i=1}^{n} x_{i}, \operatorname{avg}(Y)=\frac{1}{n} \sum_{i=1}^{n} y_{i}$
- $R(X, Y)$ close to 1: positive linear correlation
- $R(X, Y)$ close to -1: negative linear correlation
- $R(X, Y)$ close to 0: no linear correlation (however, $X$ and $Y$ could be nonlinearly correlated)


## Linear regression

What kind of correlation? [reminder - Probability and Statistics]
Simplest case: Linear dependence between two variables: $\mathrm{Y}=\mathrm{w}_{1} \mathrm{X}+\mathrm{w}_{0}$

- $\mathrm{X}=$ predictor (independent, input, explanatory) variable
- $\mathrm{Y}=$ predicted (dependent, response, explained) variable
- Aim of linear regression: estimate the parameters $w_{1}$ and $w_{0}$ such that the available data for the variables $X$ (i.e. $x_{1}, x_{2}, \ldots, x_{n}$ ) and $Y\left(\right.$ i.e. $y_{1}, y_{2}, \ldots, y_{n}$ ) are well explained by the linear function, i.e. the sum of squared errors is minimized


$$
\begin{aligned}
& \operatorname{SSE}\left(w_{1}, w_{0}\right)=\sum_{i=1}^{n}\left(y_{i}-\left(w_{1} x_{i}+w_{0}\right)\right)^{2} \\
& =\sum_{i=1}^{n}\left(y_{i}-\bar{w} \overline{x_{i}}\right)^{2} \\
& \left(\bar{w}=\left(w_{1}, w_{0}\right), \overline{x_{i}}=\left(x_{i}, 1\right)^{T}\right) \\
& \text { row vector } \quad \text { column vector }
\end{aligned}
$$

## Simple linear regression

Reminder: some linear algebra
$w=\left(w_{1}, w_{0}\right), D=\left(\begin{array}{cccc}x_{1} & x_{2} & \ldots & x_{n} \\ 1 & 1 & \ldots & 1\end{array}\right)^{T}, y=\left(y_{1}, y_{2}, \ldots, y_{n}\right)^{T}$
$\operatorname{SSE}(w)=\left\|y-D w^{T}\right\|^{2}=\left(y-D w^{T}\right)^{T}\left(y-D w^{T}\right)$

$$
=y^{T} y-2 w D^{T} y+w D^{T} D w^{T}
$$

Finding the vector w which minimizes $\operatorname{SSE}(w)$ is equivalent with finding the critical point of SSE, i.e. solving the following equation with respect to w :

$$
\begin{aligned}
& D^{T} D w^{T}=D^{T} y \Rightarrow w^{T}=\left(D^{T} D\right)^{-1} D^{T} y=D^{+} y \\
& D^{+}=\left(D^{T} D\right)^{-1} D^{T} \text { is called the pseudoinverse of } D
\end{aligned}
$$

## Multiple linear regression

Remark: the same approach can be extended in the case when there are d predicting variables (e.g. as in the autoMPG dataset)

$$
w=\left(w_{1}, w_{2}, \ldots, w_{d}, w_{0}\right), D=\left(\begin{array}{cccc}
x_{11} & x_{12} & \ldots & x_{1 n} \\
x_{21} & x_{22} & \ldots & x_{2 n} \\
\ldots & \ldots & \ldots & \ldots \\
x_{d 1} & x_{d 2} & \ldots & x_{d n} \\
1 & 1 & \ldots & 1
\end{array}\right)^{T}, y=\left(y_{1}, y_{2}, \ldots, y_{n}\right)^{T}
$$

$$
\operatorname{SSE}(w)=\left\|y-D w^{T}\right\|^{2}=\left(y-D w^{T}\right)^{T}\left(y-D w^{T}\right)
$$

$$
=y^{T} y-2 w D^{T} y+w D^{T} D w^{T}
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$$
D^{T} D w^{T}=D^{T} y \Rightarrow w^{T}=\left(D^{T} D\right)^{-1} D^{T} y
$$

## Linear regression - regularization

Remark: if the matrix $\mathrm{D}^{\top} \mathrm{D}$ is singular (the inverse cannot be computed) then the objective function (SSE) is modified by adding a so-called regularization term which will modify the matrix of the linear system in such a way that it becomes invertible).

## Examples:

- Tikhonov regularization (ridge regression)

$$
\begin{aligned}
& S S E^{\prime}(w)=\operatorname{SSE}(w)+\lambda\|w\|^{2} \\
& w=\left(D^{T} D+\lambda I\right)^{-1} D^{T} y \\
& I=(d+1) \times(d+1) \text { identity matrix }
\end{aligned}
$$

## Remarks:

- the parameter of the regularization term (lambda) is usually chosen adaptively based on cross-validation
- the penalty term "discourages" the large values of the weights


## Linear regression - regularization

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## Examples:

- Lasso regularization

$$
S S E^{\prime}(w)=S S E(w)+\lambda \sum_{i=1}^{d}\left|w_{i}\right|
$$

(no closed form solution for w)

## Remarks:

- In this case the optimization problem is solved by using numerical methods
- Is useful for high dimensional data with many irrelevant features (leading to sparse models)


## Generalized linear models

Main idea: instead of $y_{i}=w_{1} x_{i}+w_{0}$ the output $\left(y_{i}\right)$ is modelled through a random variable with a distribution having a mean $f\left(w_{1} x_{i}+w_{0}\right)$

Main elements of a GLM (generalized linear model):

- Mean function: f
- Link function: $\mathfrak{f}^{-1}$
- Probability distribution

| Mean function | Link function | Distribution |
| :--- | :--- | :--- |
| $\mathrm{f}(\mathrm{u})=\mathrm{u}$ | identity | normal |
| $\mathrm{f}(\mathrm{u})=-1 / \mathrm{u}$ | inverse | exponential, gamma |
| $\mathrm{f}(\mathrm{u})=\exp (\mathrm{u})$ | Log | Poisson |
| $\mathrm{f}(\mathrm{u})=1 /(1+\exp (-\mathrm{u}))$ | Logit | Bernoulli |

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## Nonlinear regression

What about the cases when the dependence between the predicted variable and the predictor(s) is not linear?

Other models are needed

## Examples:

- Regression trees

- Nonlinear neural networks


## Nonlinear regression

## Main idea:

- A nonlinear relationship can be modelled through local linear functions (one linear function per region)
- The regression process would then consist of two steps:
- Identify the regions by splitting the space of the decision variables
- Identify a regression model (e.g. a linear one) for each of the identified regions



## Regression trees

## Reminder:

Decision tree $=$ hierarchical structure containing in the internal nodes conditions on the predictor variables and on the leaf nodes information on the predicted variables (e.g. class); if the predicted variable is discrete (categorical/ nominal) then the decision tree is in fact a classification tree


## Regression trees

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## Question:

- What about the case when the predicting variable is continuous? (e.g. we would like to obtain not only a yes/no answer to the "weather-play" problem but a value in [0,1] expressing the degree of decision between 0 (no) and 1 (yes)


## Regression trees

## Main idea:

- Use a similar process of splitting the space of the decision (predictor) variables as in the case of trees used for classification
- In the case of continuous predictor variables the splitting condition is of the one of the types: variable < value or variable > value or variable in [min,max]
- Infer a regression model (e.g. a linear model) for each region identified by the splitting procedure



## Nonlinear regression

## Beyond piecewise linear models:

- Extending basic linear regression by using derived input features:

$$
y=w_{0}+w_{1} h_{1}(x)+w_{2} h_{2}(x)+\ldots+w_{m} h_{m}(x)
$$

( x can be a vector and $\mathrm{h}_{\mathrm{i}}$ a function associating a scalar/vector to another vector)
Particular case 1. Polynomial models: $y=w_{0}+w_{1} x+w_{2} x^{2}+\ldots+w_{m} x^{m}$
( x is a scalar)


## Particular case 2.

Kernel-based models: $h_{i}$ are functions which can take significant values only for a limited region of the input space.

- when these functions are with radial symmetry (e.g. gaussian functions) then we obtain the so-called RBF networks (a particular case of neural networks)


## RBF networks

RBF - "Radial Basis Function":

## Architecture:

- Two levels of functional units
- Aggregation functions:
- Hidden units: distance between the input vector and the corresponding center vector
- Output units: weighted sum


$$
G\left(X, C^{k}\right)=\left\|X-C^{k}\right\|=\sum_{i=1}^{N}\left(x_{i}-c_{i}^{k}\right)^{2}
$$

Rmk: hidden units do not have bias values (activation thresholds)

## RBF networks

The activation functions for the hidden neurons are functions with radial symmetry

- Hidden units generates a significant output signal only for input vectors which are close enough to the corresponding center vector

The activation functions for the output units are usually linear functions


## RBF networks

Examples of functions with radial symmetry:

$$
\begin{aligned}
& g_{1}(u)=\exp \left(-\frac{u^{2}}{2 \sigma^{2}}\right) \\
& g_{2}(u)=1 /\left(u^{2}+\sigma^{2}\right) \\
& g_{3}(u)=1 / \sqrt{u^{2}+\sigma^{2}}
\end{aligned}
$$



## RBF networks

Computation of the output signal:

$$
\begin{aligned}
& y_{i}=\sum_{k=1}^{K} w_{i k} g\left(\left\|X-C^{k}\right\|\right)-w_{i 0}, i=\overline{1, M} \\
& y_{i}=\sum_{k=1}^{K} w_{i k} z_{k}-w_{i 0}, \quad z_{k}=g\left(\left\|X-C^{k}\right\|\right)
\end{aligned}
$$



Center matrix Weight matrix
The vectors $\mathrm{C}^{\mathrm{k}}$ can be interpreted as prototypes;

- only input vectors similar to the prototype of the hidden unit "activate" that unit
- the output of the network for a given input vector will be influenced only by the output of the hidden units having centers close enough to the input vector


## RBF networks

Each hidden unit is "sensitive" to a region in the input space corresponding to a neighborhood of its center. This region is called receptive field

The size of the receptive field depends on the parameter $\sigma$

$$
g(u)=\exp \left(-\frac{u^{2}}{2 \sigma^{2}}\right)
$$



## RBF networks

- The receptive fields of all hidden units covers the input space
- A good covering of the input space is essential for the approximation power of the network
- Too small or too large values of the width of the radial basis function lead to inappropriate covering of the input space

appropriate covering


overcovering


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## RBF networks

RBF networks are universal approximators:
a network with N inputs and M outputs can approximate any function defined on $\mathrm{R}^{\mathrm{N}}$, taking values in $\mathrm{R}^{\mathrm{M}}$, as long as there are enough hidden units

The theoretical foundations of RBF networks are:

- Theory of approximation
- Theory of regularization


## RBF networks

Adaptive parameters:

- Centers (prototypes) corresponding to hidden units
- Receptive field widths (parameters of the radial symmetry activation functions)
- Weights associated to connections between the hidden and output layers

Learning variants:

- Simultaneous learning of all parameters (similar to BackPropagation)
- Rmk: same drawbacks as multilayer perceptron's BackPropagation
- Separate learning of parameters: centers, widths, weights


## RBF networks

Separate learning :
Training set: $\left\{\left(x^{1}, d^{1}\right), \ldots,\left(x^{L}, d^{L}\right)\right\}$

1. Estimating of the centers: simplest variant

- $\mathrm{K}=\mathrm{L}$ ( nr of centers $=\mathrm{nr}$ of examples),
- $\mathrm{C}^{\mathrm{k}}=\mathrm{x}^{\mathrm{k}}$ (this corresponds to the case of exact interpolation: see the example for XOR)


## RBF networks

Example (particular case) : RBF network to represent XOR

- 2 input units
- 4 hidden units
- 1 output unit


Centers: Weights:
Hidden unit 1: $(0,0) \quad w 1: 0$
Hidden unit 2: $(1,0) \quad$ w2: 1
Hidden unit 3: $(0,1) \quad$ w3: 1
Hidden unit 4: (1,1) w4: 0
Activation function:
$g(u)=1$ if $u=0$
$g(u)=0$ if $u<>0$

This approach cannot be applied for general approximation problems

## RBF networks

Separate learning:
Training set: $\left\{\left(x^{1}, d^{1}\right), \ldots,\left(x^{L}, d^{L}\right)\right\}$

1. Estimating of the centers

- $\mathrm{K}<\mathrm{L}$ : the centers are established
- by random selection from the training set
- simple but not very effective
- by systematic selection from the training set (Orthogonal Least Squares)
- by using a clustering method


## RBF networks

## Orthogonal Least Squares:

- Incremental selection of centers such that the error on the training set is minimized
- The new center is chosen such that it is orthogonal on the space generated by the previously chosen centers (this process is based on the Gram-Schmidt orthogonalization method)
- This approach is related with regularization theory and ridge regression


## RBF networks

## Clustering:

- Identify K groups in the input data $\left\{\mathrm{X}^{1}, \ldots, \mathrm{X}^{\mathrm{L}}\right\}$ such that data in a group are sufficiently similar and data in different groups are sufficiently dissimilar
- Each group has a representative (e.g. the mean of data in the group) which can be considered the center
- The algorithms for estimating the representatives of data belong to the class of partitional clustering methods
- Classical algorithm: K-means


## RBF networks

## Incremental variant:

- Start with a small number of centers, randomly initialized
- Scan the set of input data:
- If there is a center close enough to the data then this center is slightly adjusted in order to become even closer to the data
- if the data is dissimilar enough with respect to all centers then a new center is added (the new center will be initialized with the data vector)


## RBF networks

Incremental variant:

$$
\begin{aligned}
& K:=K_{0} \\
& C_{i}^{k}:=\operatorname{rand}(\min , \max ), i=1 . . N ; k=1 . . K \\
& t:=0 \\
& \text { REPEAT } \\
& \text { FOR } 1:=1, \text { L DO }
\end{aligned}
$$

find $k^{*} \in\{1, \ldots, K\}$ such that $d\left(X^{l}, C^{k^{*}}\right) \leq d\left(X^{l}, C^{k}\right)$
$\operatorname{IF} d\left(X^{l}, C^{k^{*}}\right)<\delta$ THEN $C^{k^{*}}:=C^{k^{*}}+\eta \cdot\left(X^{l}-C^{k^{*}}\right)$
ELSE $K:=K+1 ; C^{K}:=X^{l}$
$t:=t+1$
$\eta:=\eta_{0} t^{-\alpha}$
UNTIL $t>t_{\text {max }}$ OR $\eta<\varepsilon$
$\delta$ is a disimilarity threshold
$\alpha$ controls the decrease of the learning rates

## RBF networks

2. Estimating the receptive fields widths.

Heuristic rules:

$$
\begin{aligned}
& \sigma=\frac{d_{\max }}{\sqrt{2 K}}, d_{\max }=\text { maximal distance between centers } \\
& \sigma_{k}=\gamma d\left(C^{k}, C^{j}\right), C^{j}=\text { the closest center to } C^{k}, \gamma \in[0.5,1] \\
& \sigma_{k}=\frac{1}{m} \sum_{j=1}^{m} d\left(C^{k}, C^{j}\right), C^{1}, \ldots, C^{m}: \text { the closest } m \text { centers to } C^{j} \\
& \sigma_{k}=\frac{1}{q_{k}} \sum_{j=1}^{q_{k}} d\left(C^{k}, X^{j}\right), X^{1}, \ldots, X^{q_{k}}: \text { input vectors represented by unit } \mathrm{k}
\end{aligned}
$$

## RBF networks

- Initialization:

3. Estimating the weights of connections between hidden and output layers:

- This is equivalent with the problem of training one layer linear network
- Variants:
- Apply linear algebra tools (pseudo-inverse computation)
- Apply Widrow-Hoff learning (training based on the gradient method applied to one layer neural networks)
wij(0):=rand(-1,1) (the weights are randomly initialized in $[-1,1]$ ),
$\mathrm{k}:=0$ (iteration counter)
- Iterative process


## REPEAT

FOR I:=1,L DO
Compute $y_{i}(I)$ and delta $(I)=d_{i}(I)-y_{i}(I), i=1, M$
Adjust the weights: $w_{i j}:=w_{i j}+e t a * d e l t a_{i}(l) * x_{j}(l)$ Compute the $\operatorname{SSE}(\mathrm{W})$ for the new values of the weights

$$
k:=k+1
$$

UNTIL SSE(W)<E* OR k>kmax
(E*=approximation error, kmax=maximal number of iterations)

## RBF vs. BP networks

## RBF networks:

- 1 hidden layer
- Distance based aggregation function for the hidden units
- Activation functions with radial symmetry for hidden units
- Linear output units
- Separate training of adaptive parameters
- Similar with local approximation approaches

BP networks:

- many hidden layers
- Weighted sum as aggregation function for the hidden units
- Sigmoidal activation functions for hidden neurons
- Linear/nonlinear output units
- Simultaneous training of adaptive parameters
- Similar with global approximation approaches

