## Lab 3. OpenMP - parallel sorting and performance studies

## Main goals of the assignment

- Learn about the differences between the efficiency and the improvement percentage using parallel version.
- Learn how to use a low number of processing elements in simulation of a large number of parallel tasks


## The problem to solve

## General overview

A parallel version of odd-even sorting that is efficient is requested.

## Background

The odd-even sorting compares every 2 consecutive numbers in the array and swap them if first is greater than the second to get an ascending order array. It consists of 2 phases - the odd phase and even phase:

Odd phase: Every odd indexed element is compared with the next even indexed element.
Even phase: Every even indexed element is compared with the next odd indexed element.
See the bellow figure for an example:

Unsorted array: 2, 1, 4, 9, 5, 3, 6, 10


Figure 1: Example

## How to parallelize

The maximum degree of parallelism is $n / 2$. Usually the number of processing elements is lower than $n / 2$. Then we need to try an almost equal distribution of the coomparisons-exchanges on our cores. How we can do?

## To do

1. Write the sequential code to implement odd-even sorting.
2. Write the OpenMP versions:
(a) group the $n / 2$ comparisons-exchanges of one parallel step on the $p$ threads;
(b) create a thread for each comparison-exchange (do not take into account the fact that we have $p \ll n$ by using $n / 2$ the number of threads)

Introduce time records (hint: omp_get_wtime) before and after the part that is parallelized. Decide which version is optimal using a very large sequence to be sorted (milions order).
3. Record the times $T_{p}^{(n)}$ for the best variant in table like the folowing (with the maximum cores that you have, e.g. 8 or 16) - see the table

Table 1: Put inside the boxes the recorded times

| $n \backslash p$ | 1 | 2 | 4 | 8 |
| :---: | :---: | :---: | :---: | :---: |
| 100000 |  |  |  |  |
| 200000 |  |  |  |  |
| 400000 |  |  |  |  |

4. In order to compute the speedup we need to know the sorting time for the best sequential algorithm (quicksort!) Compute the speedups using

$$
S_{p}^{(n)(\text { odd-even })}=\frac{T_{1}^{(n)(q u i c k-\text { sort })}}{T_{p}^{(n)(o d d-e v e n)}}
$$

and record them in a similar table with the above one.
5. Draw conclusions related to:

- is the parallel version of odd-even effcient?
- dependence of the answer on the problem dimension $n$.

